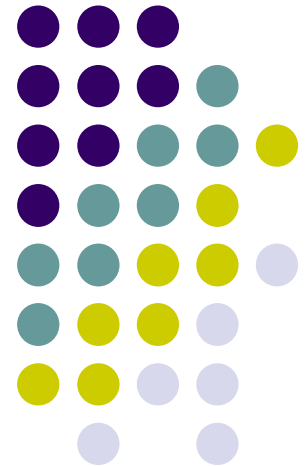
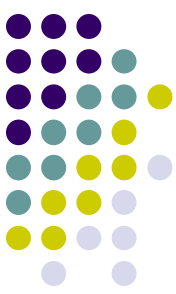


# Astigmatic Refractive Error: Introduction

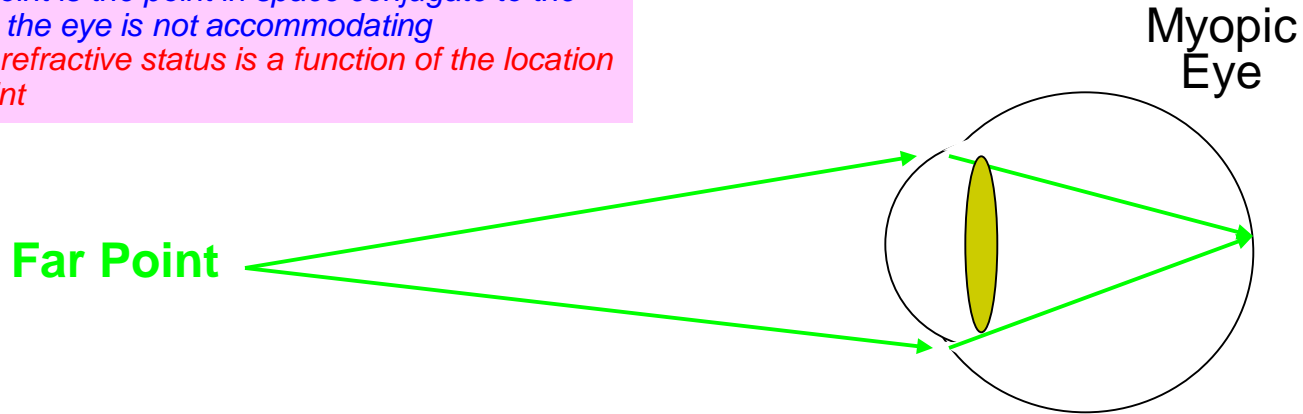
*Basic Optics*, Chapter 10



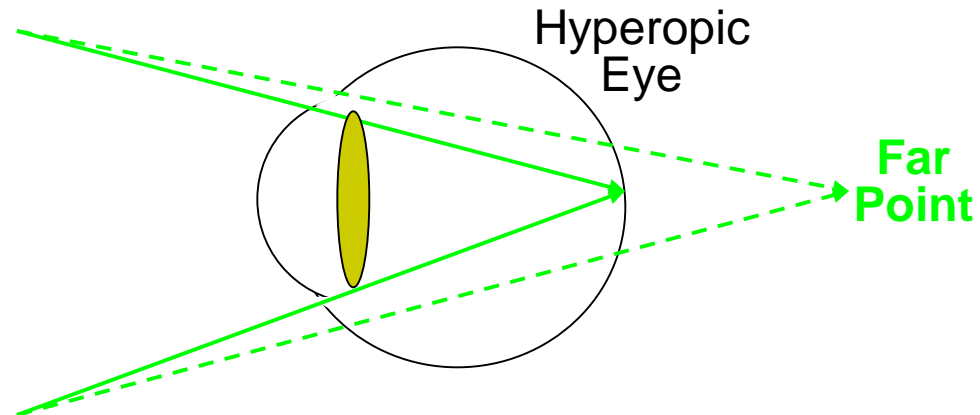
# Refractive Error and Its Correction: Review



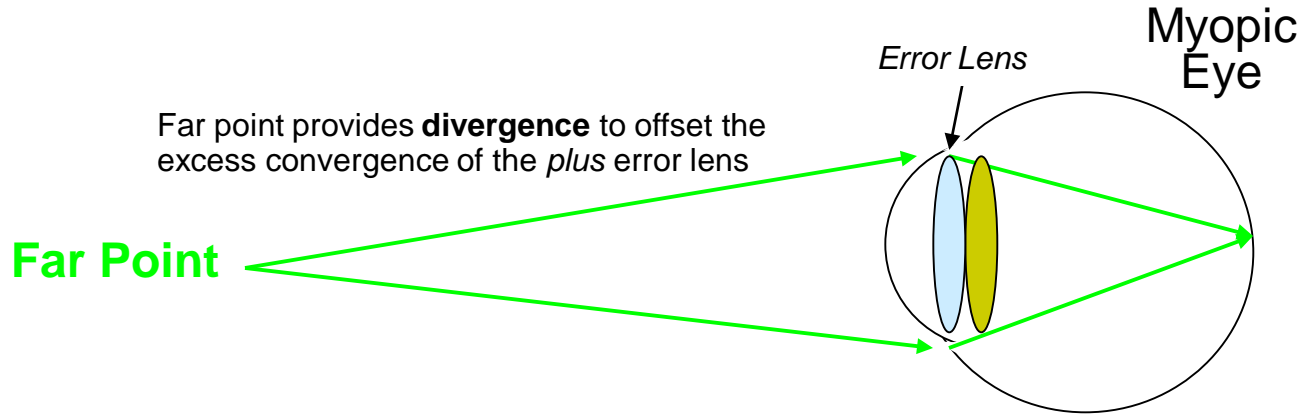
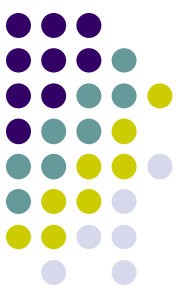
- 1) The far point is the point in space conjugate to the retina when the eye is not accommodating
- 2) An eye's refractive status is a function of the location of its far point



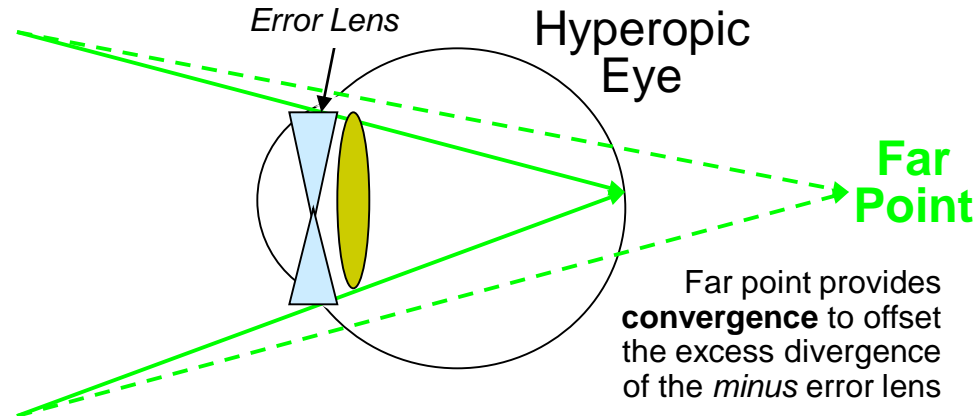
In Chapter 5, we learned that refractive error is fundamentally a **Far Point** problem. The far point of the myopic eye is just anterior to the cornea, whereas the far point of the hyperopic eye is behind the eye. Absent correction or accommodation, neither is in focus at distance.



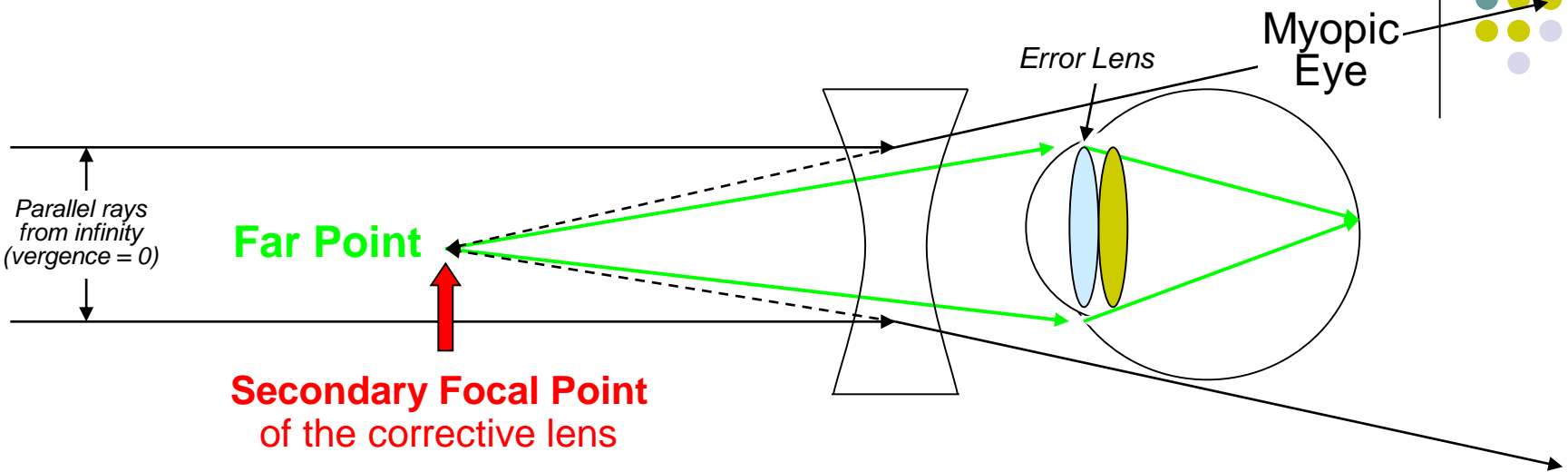
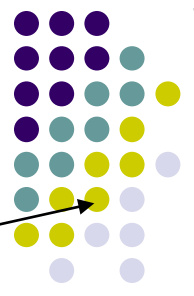
# Refractive Error and Its Correction: Review



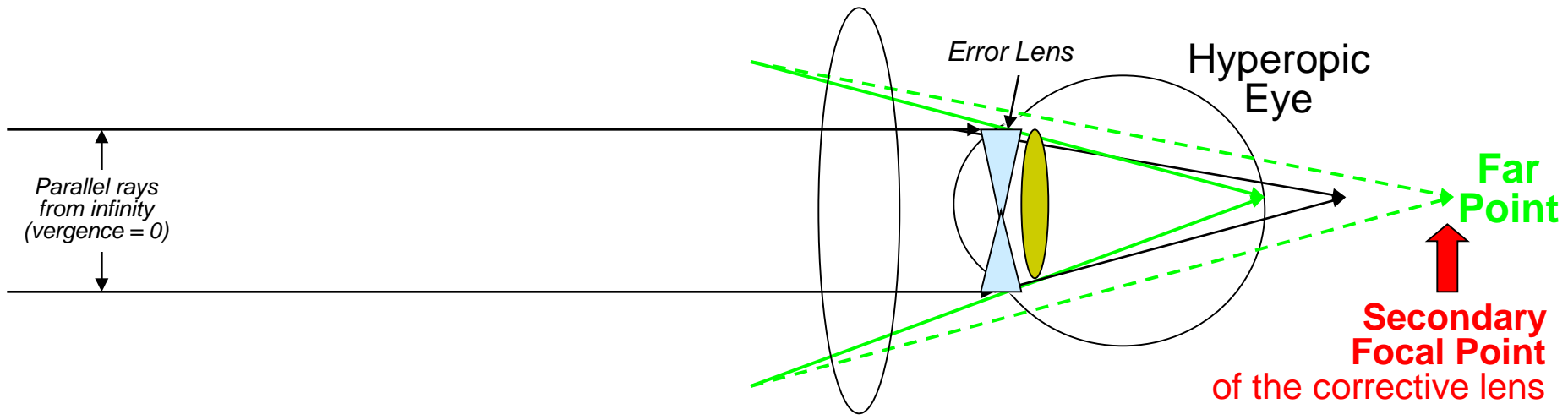
In Chapter 8, we employed the **Error Lens** concept to explain why the far point of the myopic and hyperopic eyes are located where they are.

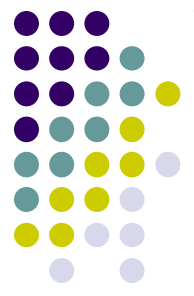


# Refractive Error and Its Correction: Review



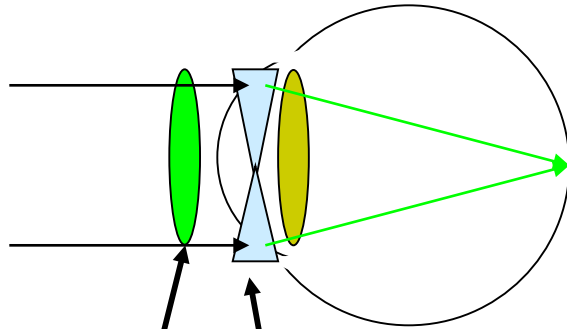
In Chapter 6, we summarized refraction thusly: Place a lens in front of an eye so that the secondary focal point of the lens coincides with the far point of the eye.





# Refractive Error and Its Correction: Review

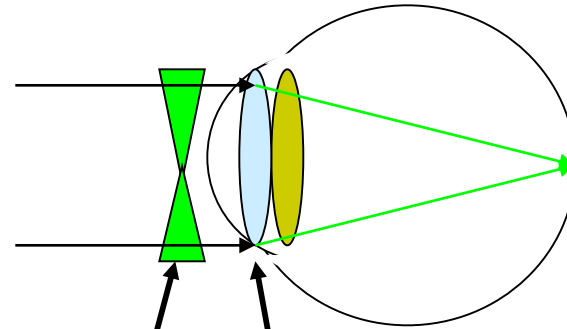
Hyperopic Eye



Eye Error Lens: -2D

Corrective Lens Needed: +2

Myopic Eye

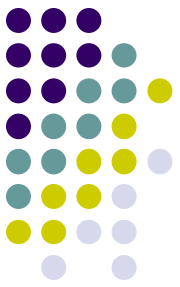


Eye Error Lens: +4

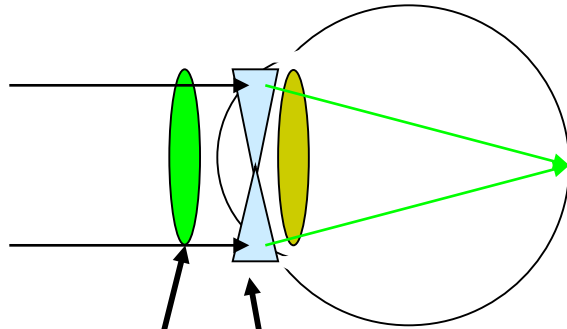
Corrective Lens Needed: -4

To offset the error lens, the corrective lens needs to be of equal but opposite power (except for the adjustment in power needed to account for vertex distance).

# Refractive Error and Its Correction: Review



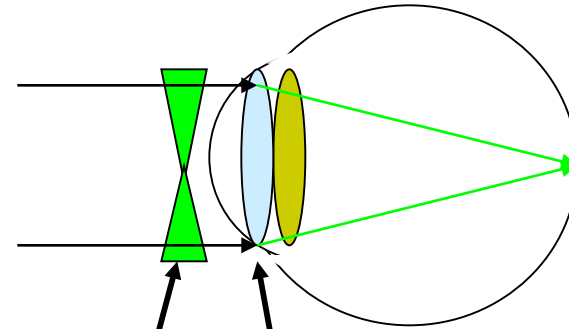
Hyperopic Eye



Eye Error Lens: -2D

Corrective Lens Needed: +2

Myopic Eye



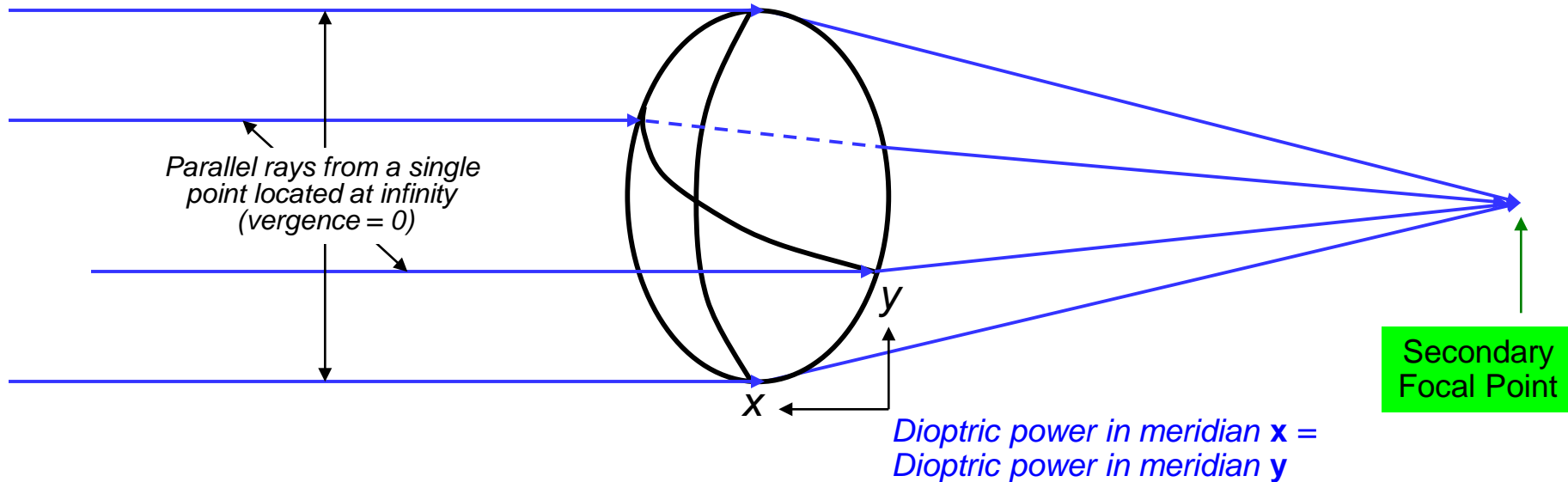
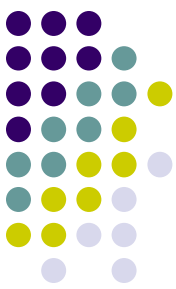
Eye Error Lens: +4

Corrective Lens Needed: -4

To offset the error lens, the corrective lens needs to be of equal but opposite power (except for the adjustment in power needed to account for vertex distance).

But note that the discussion thus far has dealt solely with *spherical* refractive error (and therefore with spherical error lenses).

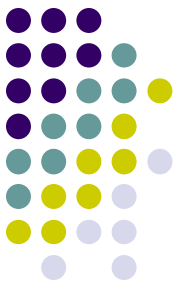
# Spherocylindrical Lenses



By definition, a **spherical** lens has equal power in all meridians, and focuses parallel rays to a single point at its secondary focal point\*

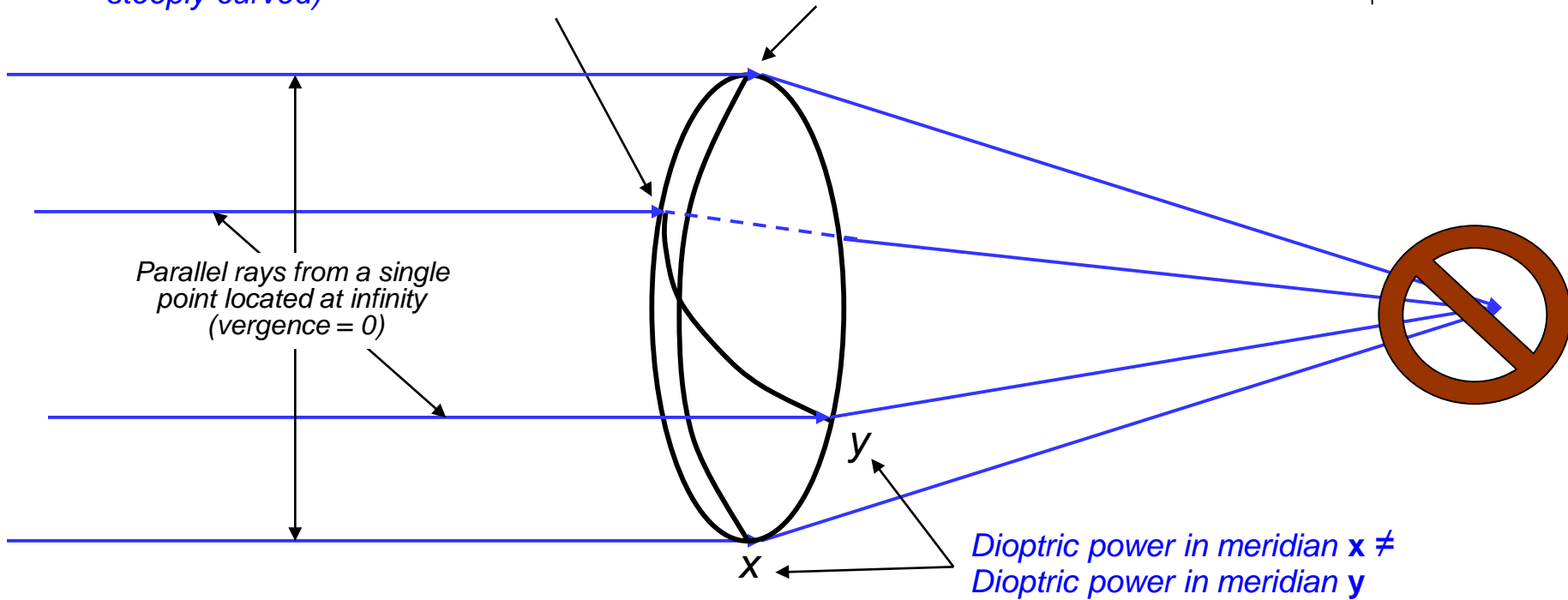
\*Bear in mind we are discussing **idealized** lenses here. We will see in a chapter on *Aberrations* that a true point-focus is exceedingly hard to come by!

# Spherocylindrical Lenses



*More plus power in this meridian  
(you can tell because it's more  
steeply curved)*

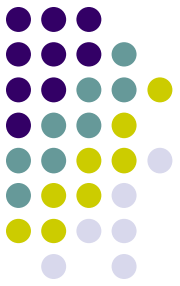
*Less plus power in this meridian  
(you can tell because it's less  
steeply curved)*



In a **spherocylindrical** lens, however, the dioptric powers are **not** equal in all meridians, so light will **not** be focused to a single point!

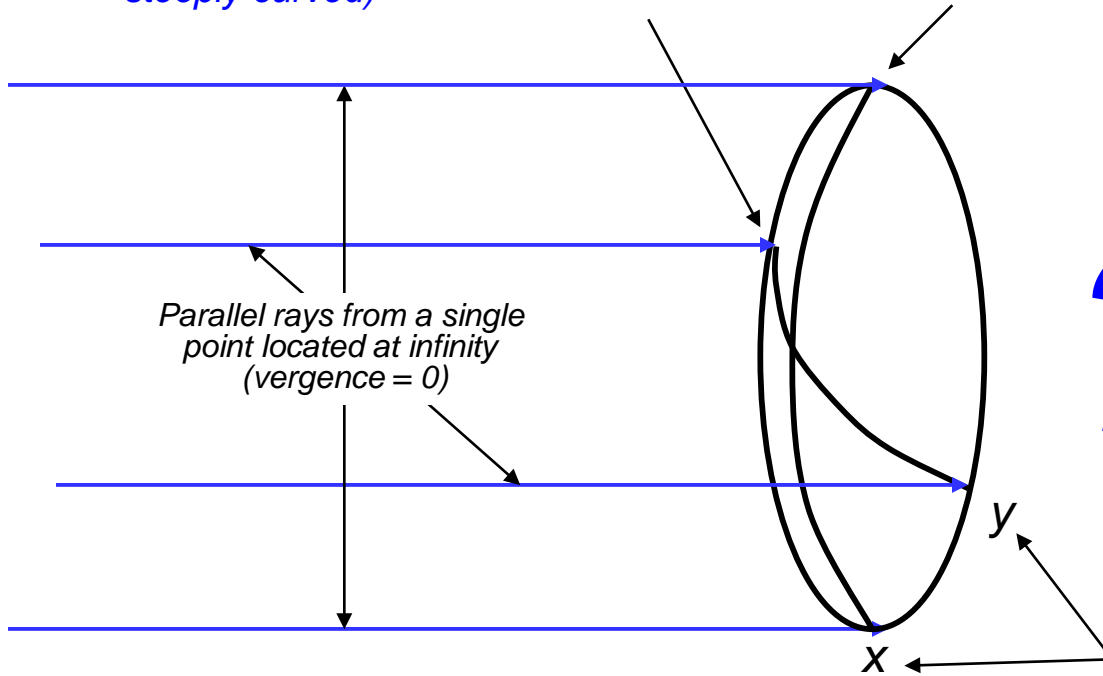


# Spherocylindrical Lenses



**More plus power in this meridian**  
(you can tell because it's more steeply curved)

**Less plus power in this meridian**  
(you can tell because it's less steeply curved)

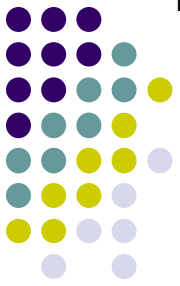


So how does a spherocylindrical lens focus light?

Dioptric power in meridian x  $\neq$   
Dioptric power in meridian y

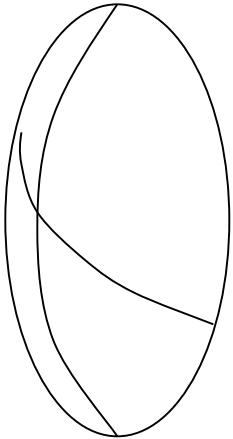
In a **spherocylindrical** lens, however, the dioptric powers are **not** equal in all meridians, so light will **not** be focused to a single point!

# Spherocylindrical Lenses



## Spherocylindrical lens

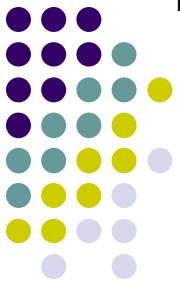
Less plus power  
in this meridian



More plus power  
in this meridian

*How does a spherocylindrical lens focus light?*

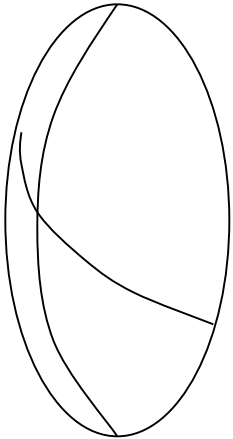
To answer this, first consider that a spherocylindrical lens consists, in essence, of two **cylindrical** lenses of differing dioptric powers oriented 90° apart



# Spherocylindrical Lenses

Spherocylindrical lens = Cylindrical lens +

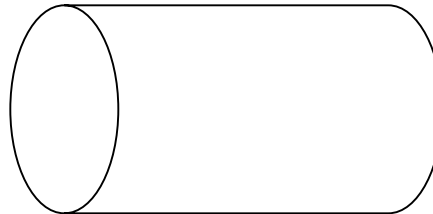
Less plus power  
in this meridian



More plus power  
in this meridian

=

Less plus power (you can tell  
because it's less steeply curved)

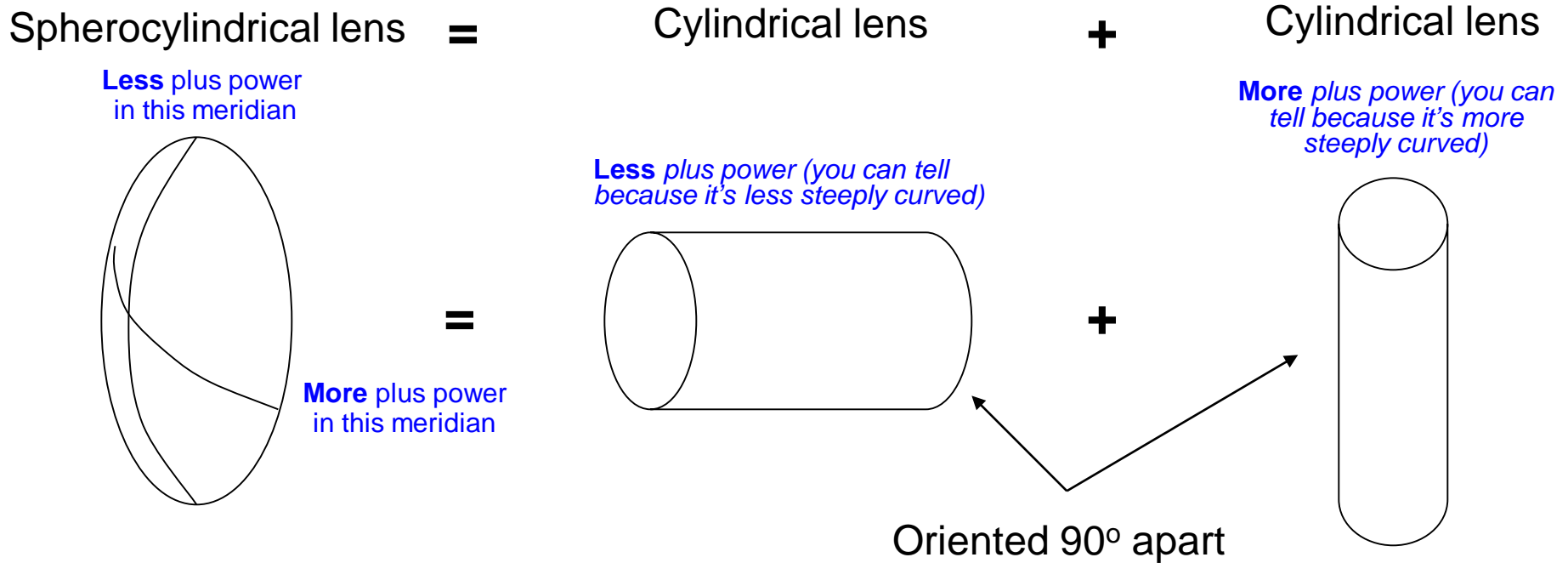
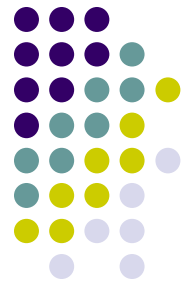


+

*How does a spherocylindrical lens focus light?*

To answer this, first consider that a spherocylindrical lens consists, in essence, of two **cylindrical** lenses of differing dioptric powers oriented 90° apart

# Spherocylindrical Lenses



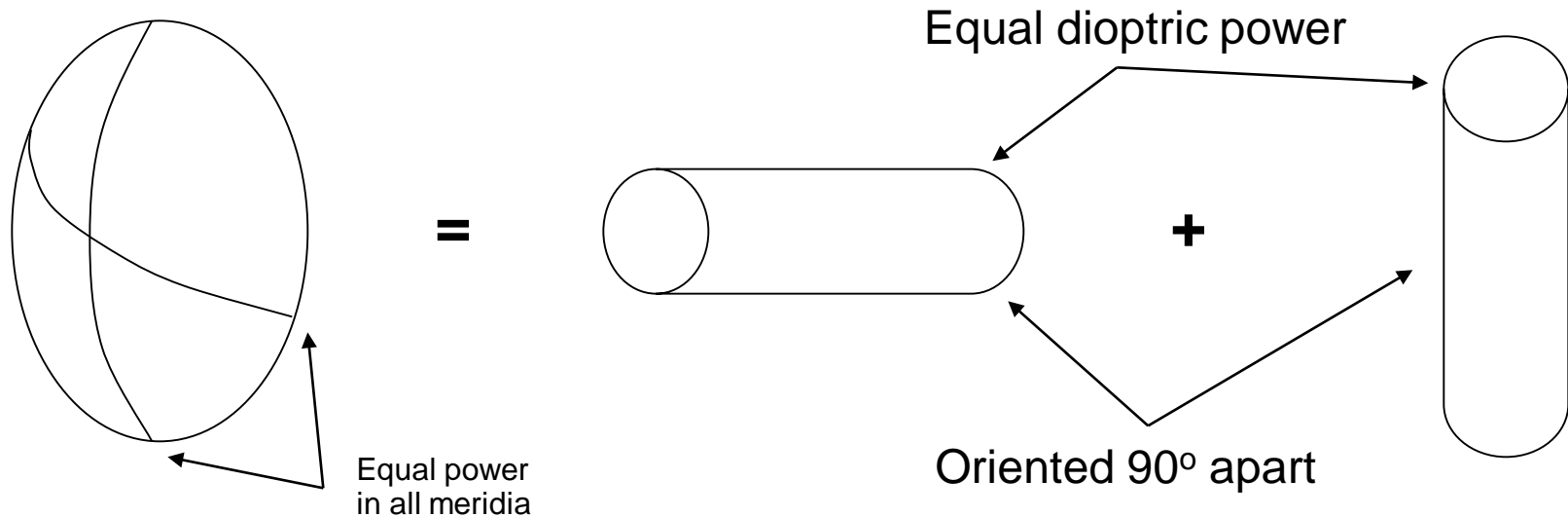
*How does a spherocylindrical lens focus light?*

To answer this, first consider that a spherocylindrical lens consists, in essence, of two cylindrical lenses of differing dioptric powers oriented 90° apart

# Spherocylindrical Lenses

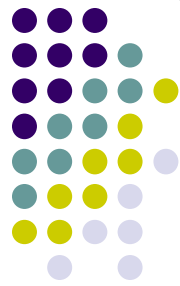


**Spherical** lens = Cylindrical lens + Cylindrical lens

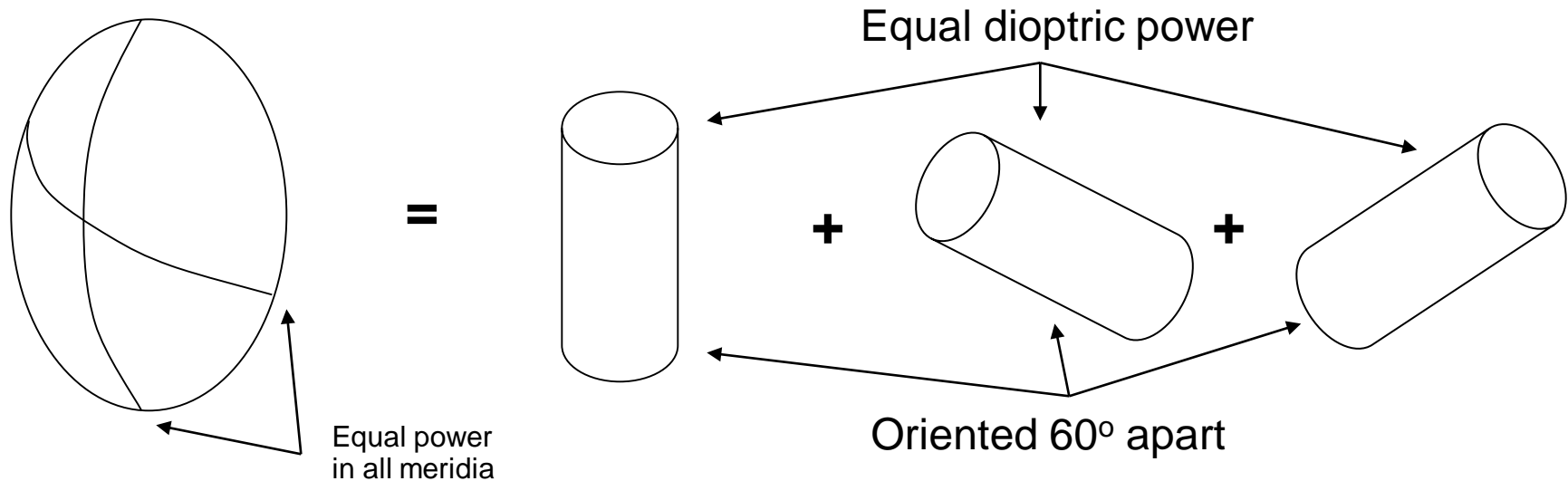


By the way...A *spherical* lens can be thought of as two cylindrical lenses of *identical* dioptric powers oriented 90° apart...

# Spherocylindrical Lenses

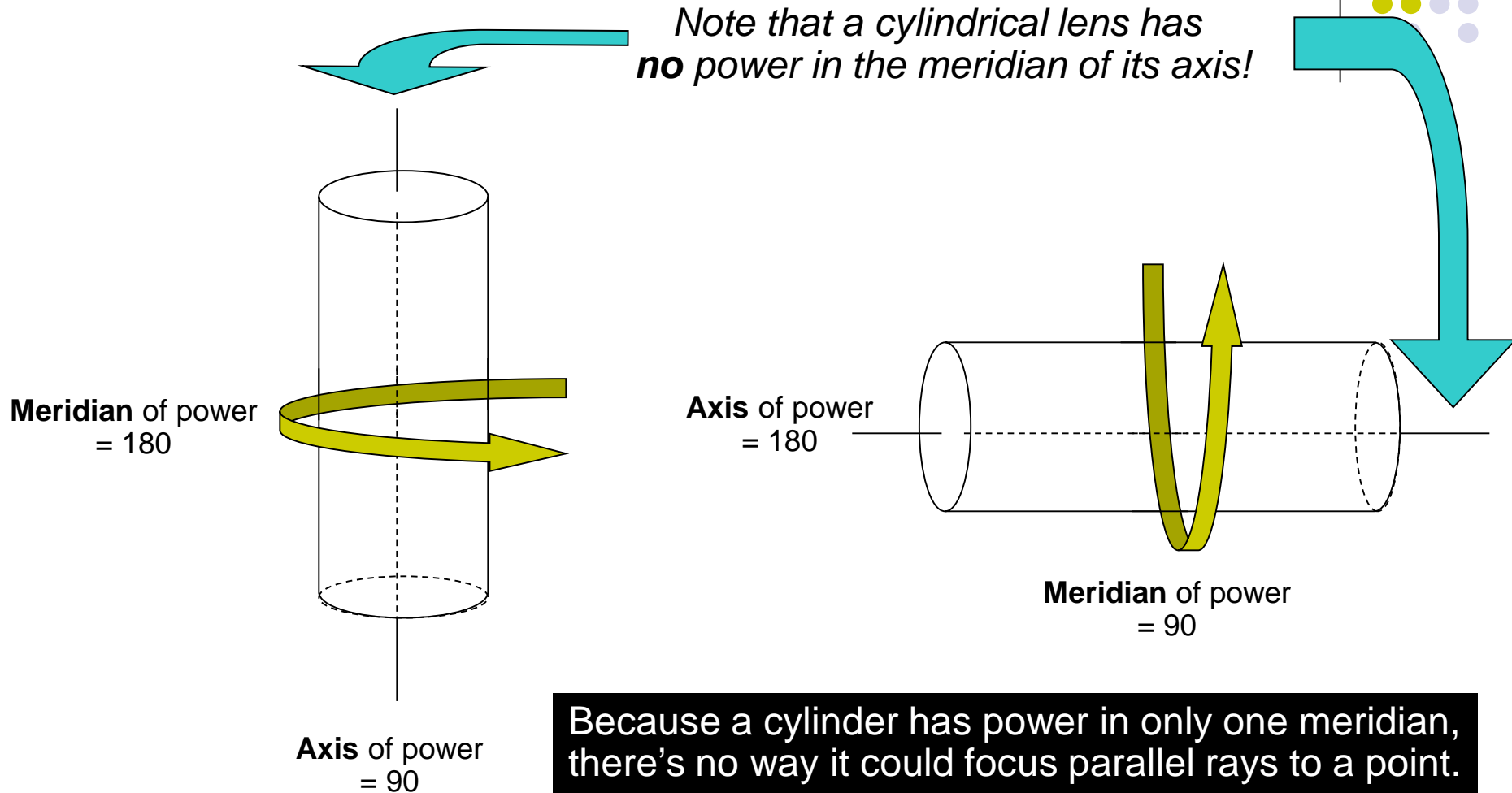


**Spherical** lens = Cylindrical lens + Cylindrical lens + Cylindrical lens



...or for that matter, as THREE cylindrical lenses of identical power oriented 60° apart, or four at 45°, etc. But for now, just think of it as two identical cylinders at 90° to one another.

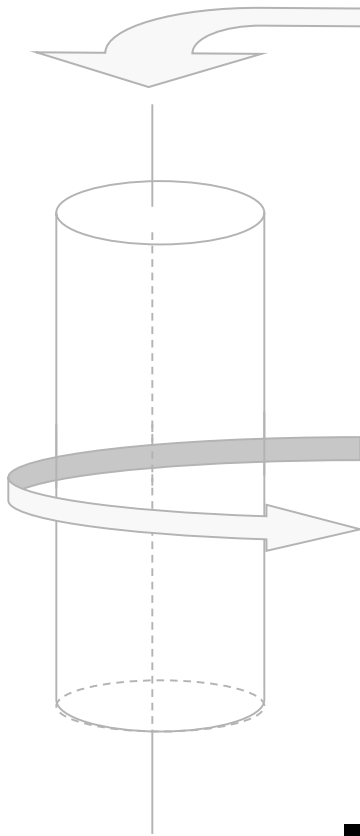
# Spherocylindrical Lenses



# Spherocylindrical Lenses

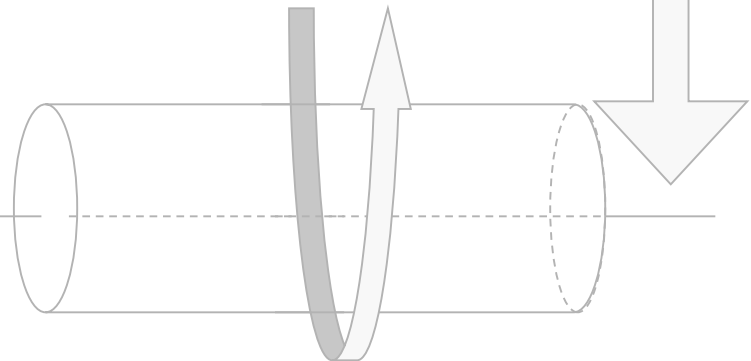
*Note that a cylindrical lens has **no** power in the meridian of its axis!*

Meridian of power = 180

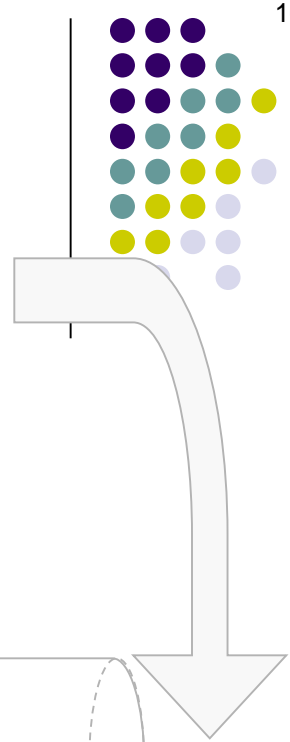


Axis of power = 90

Axis of power = 180



Meridian of power = 90

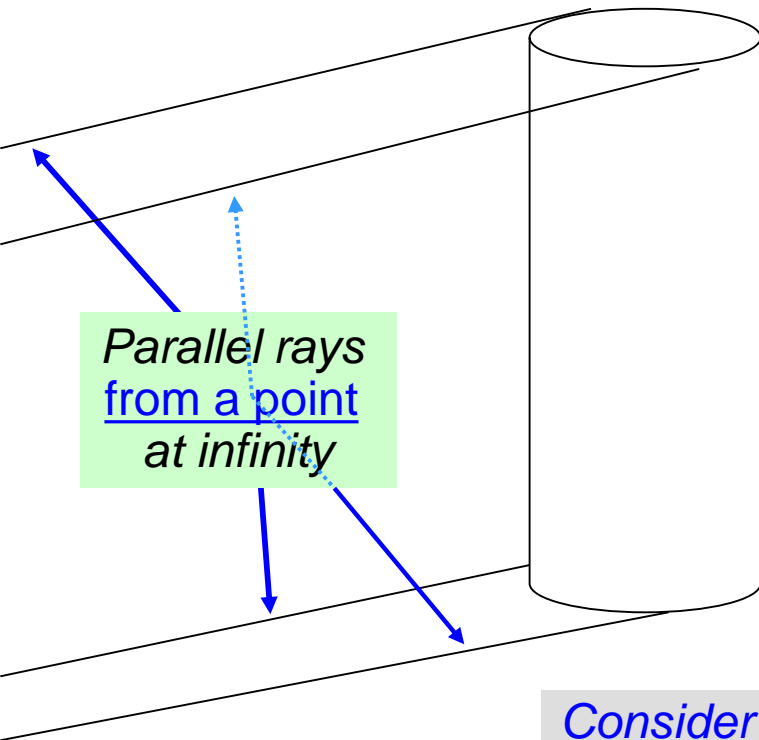
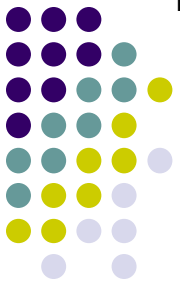


**Because a cylinder has power in only one meridian, there's no way it could focus parallel rays to a point.**

*So then, how does a cylinder focus light?*

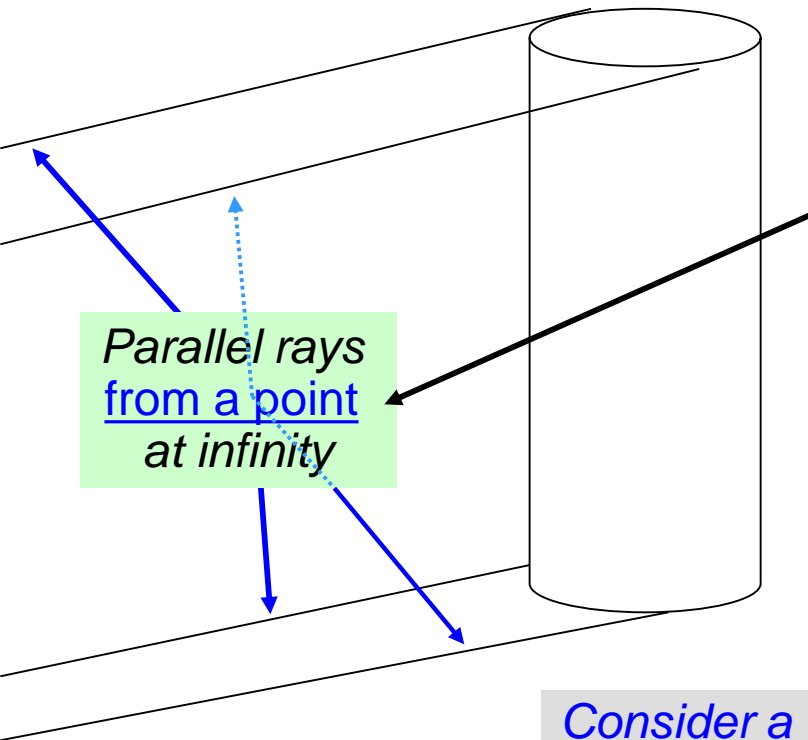
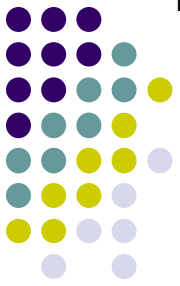


# Spherocylindrical Lenses



Consider a cylinder, oriented as shown, that is encountering parallel rays from a point at infinity...

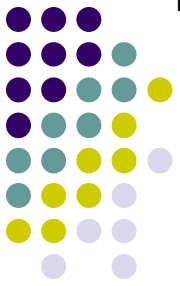
# Spherocylindrical Lenses



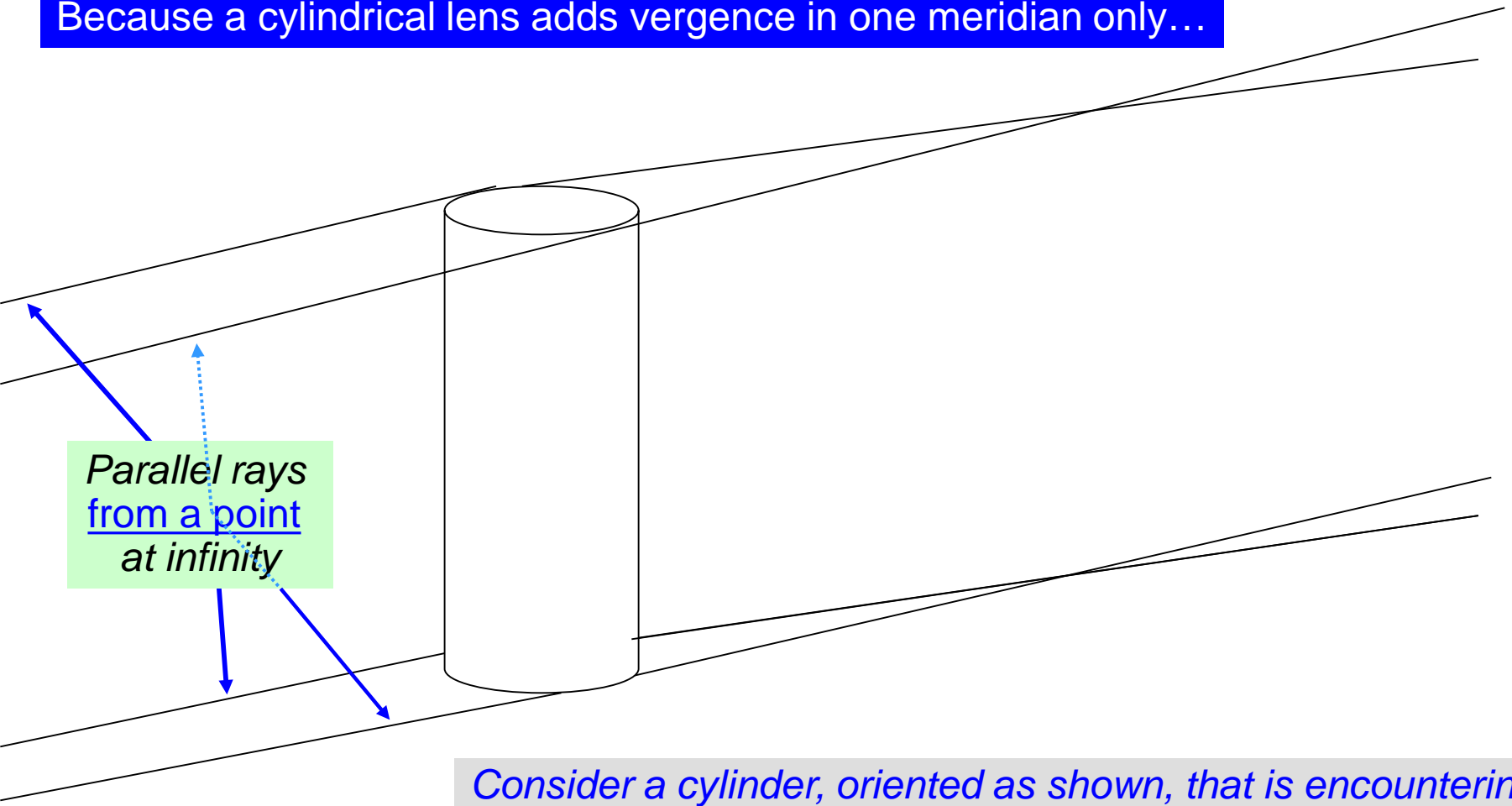
*(This is important! The separateness of the rays in the drawing seems to indicate that they originate at different locations on the source of origin. They do not! They originated from a single point, but are so far removed from that point that their relative vergence is now zero.)*

*Consider a cylinder, oriented as shown, that is encountering parallel rays from a point at infinity...*

# Spherocylindrical Lenses



Because a cylindrical lens adds vergence in one meridian only...

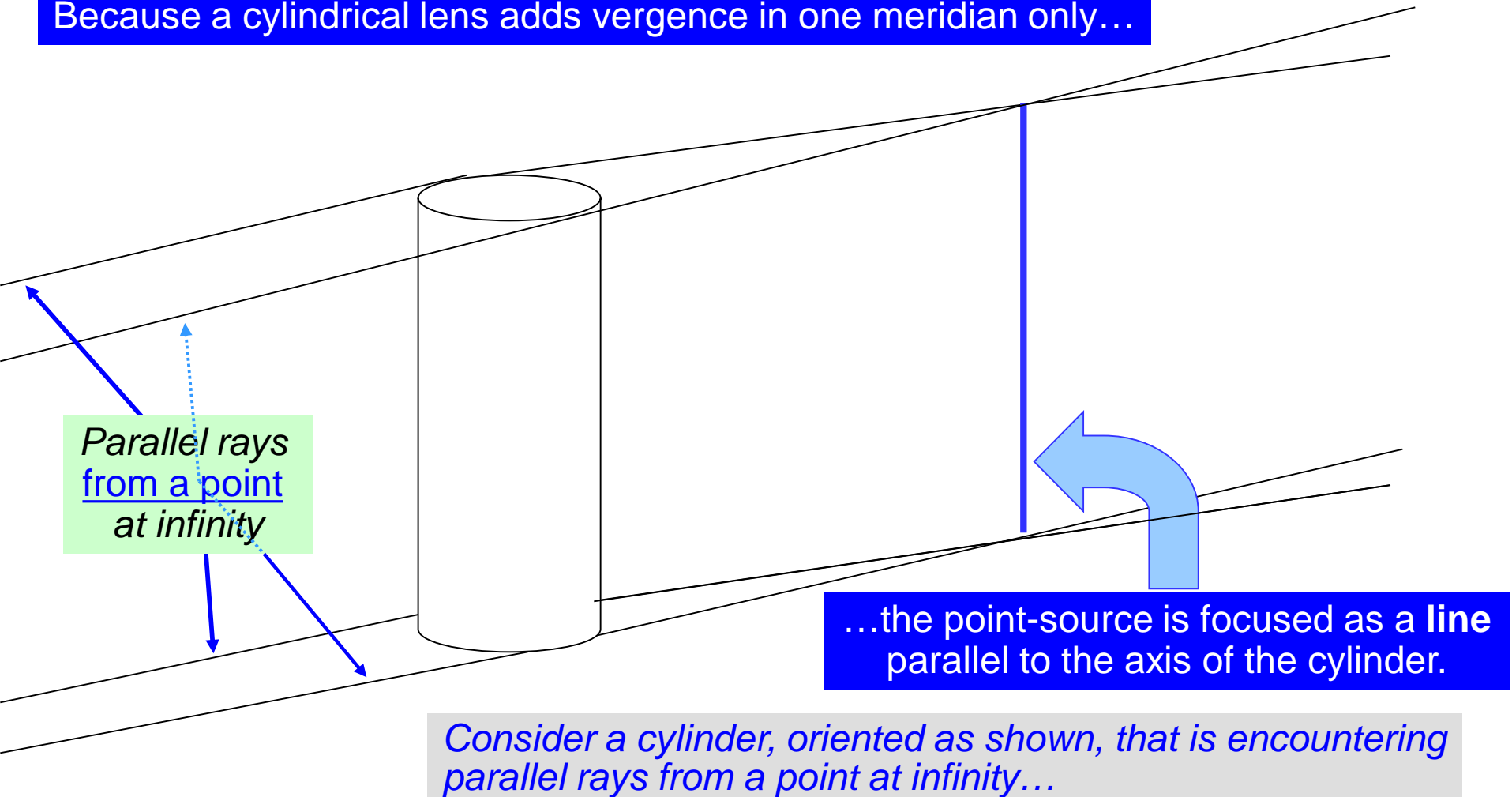


Consider a cylinder, oriented as shown, that is encountering parallel rays from a point at infinity...

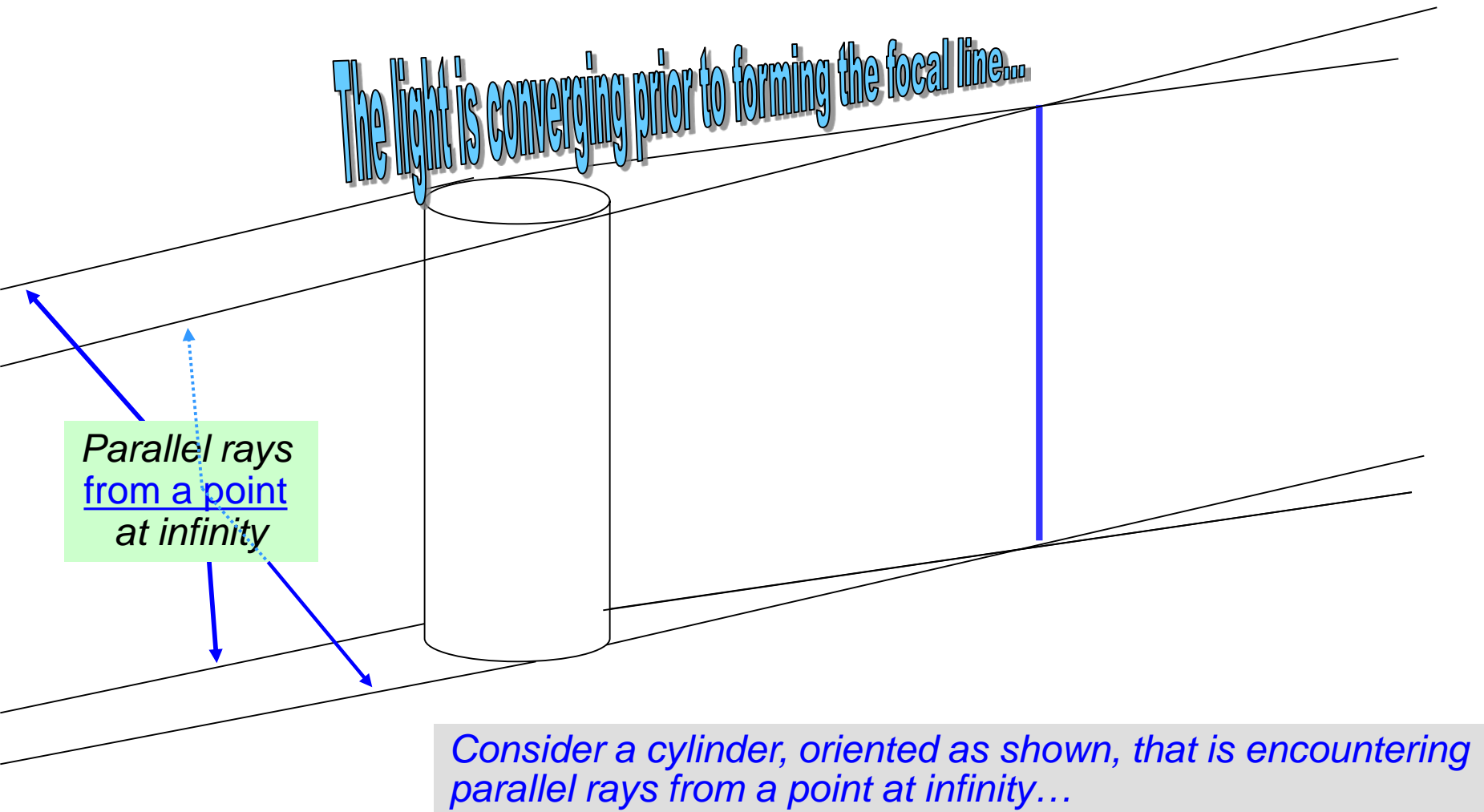
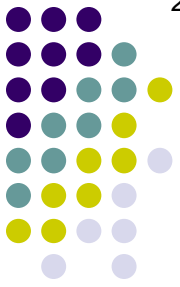
# Spherocylindrical Lenses



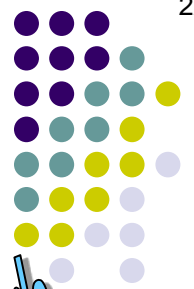
Because a cylindrical lens adds vergence in one meridian only...



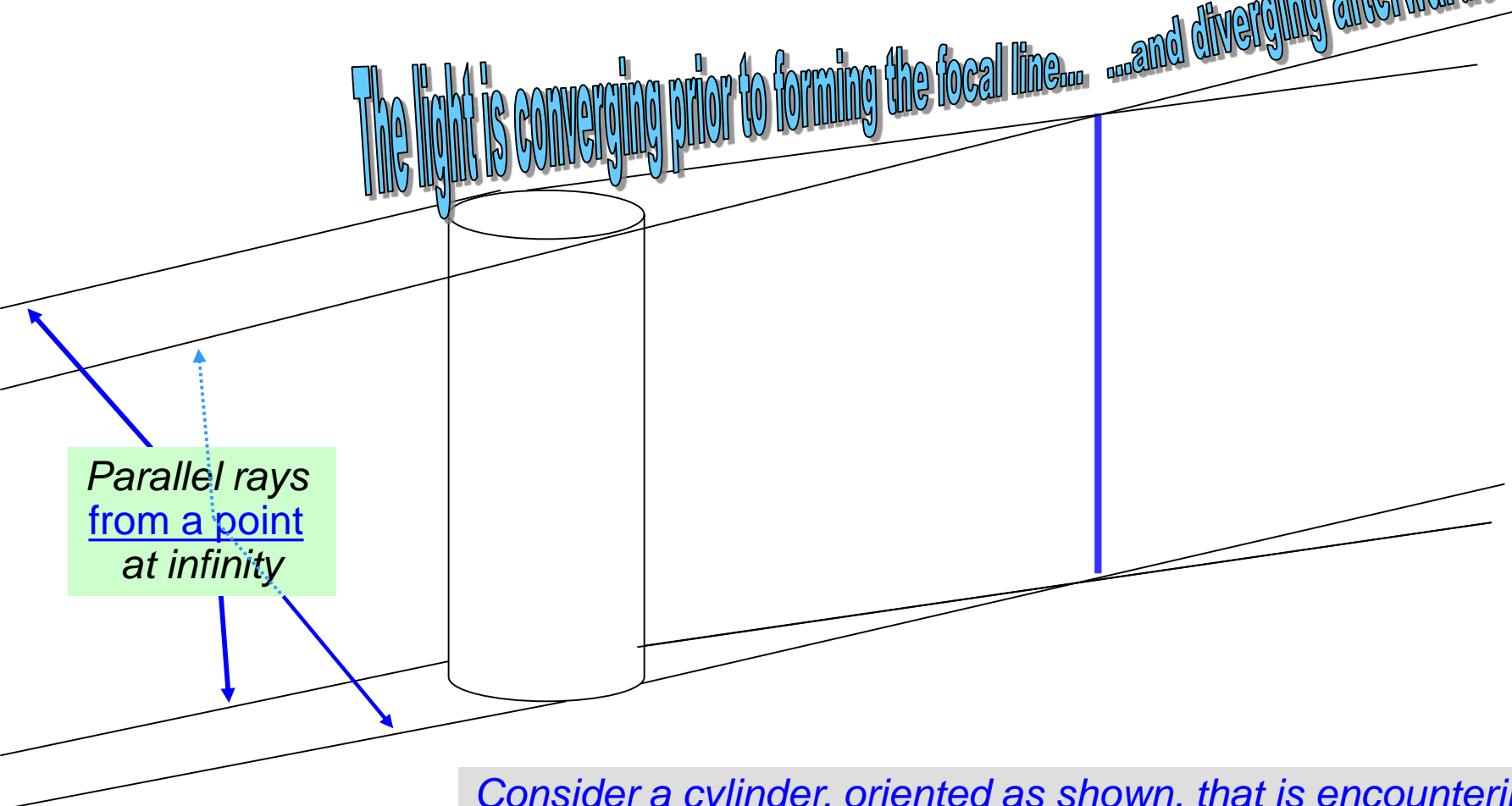
# Spherocylindrical Lenses



# Spherocylindrical Lenses

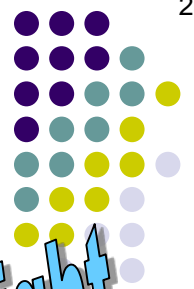


The light is converging prior to forming the focal line... ..and diverging afterwards



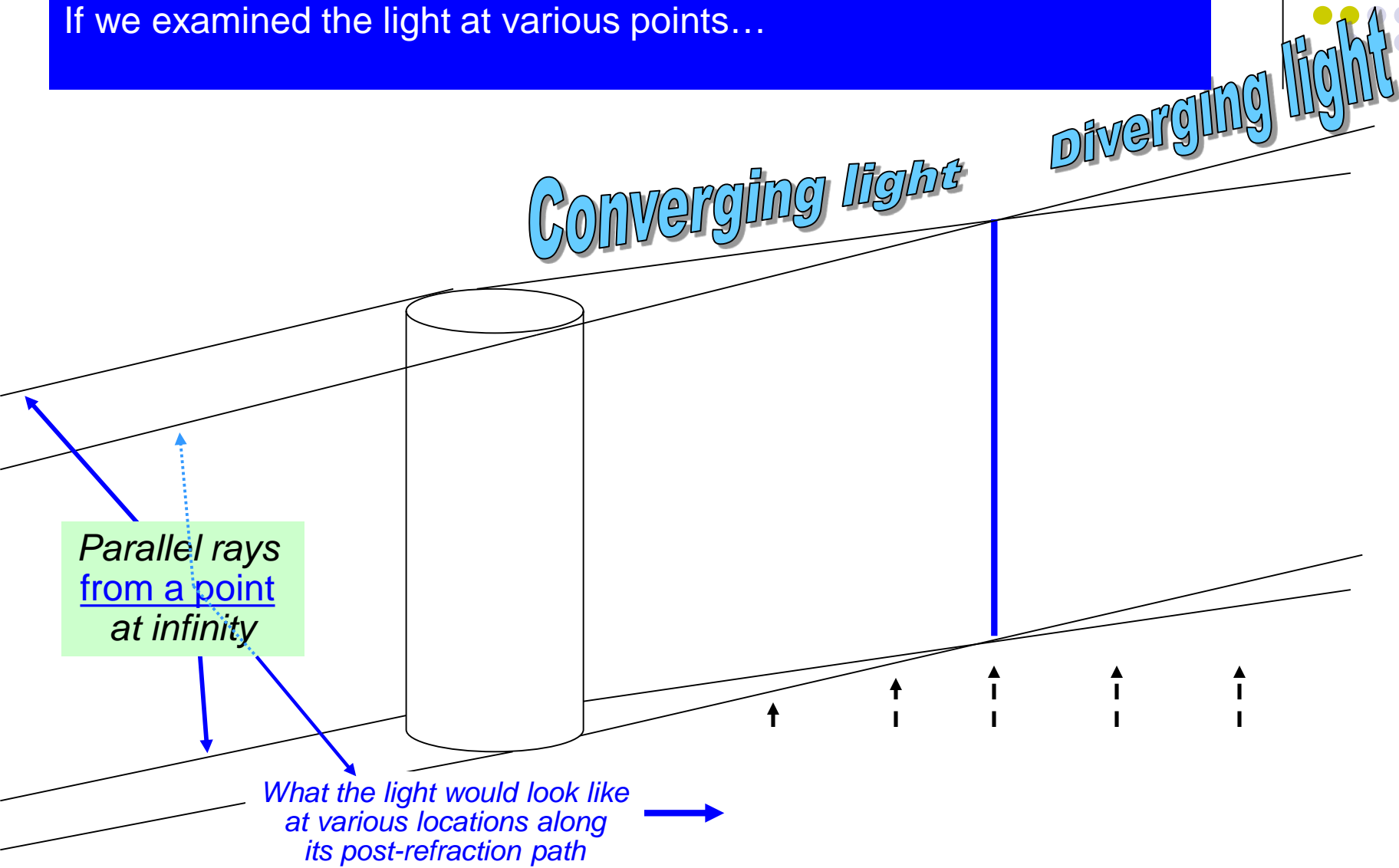
Parallel rays from a point at infinity

Consider a cylinder, oriented as shown, that is encountering parallel rays from a point at infinity...



# Spherocylindrical Lenses

If we examined the light at various points...

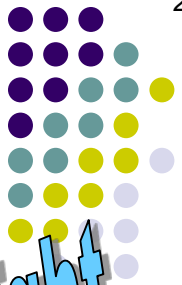


Parallel rays from a point at infinity

Converging light

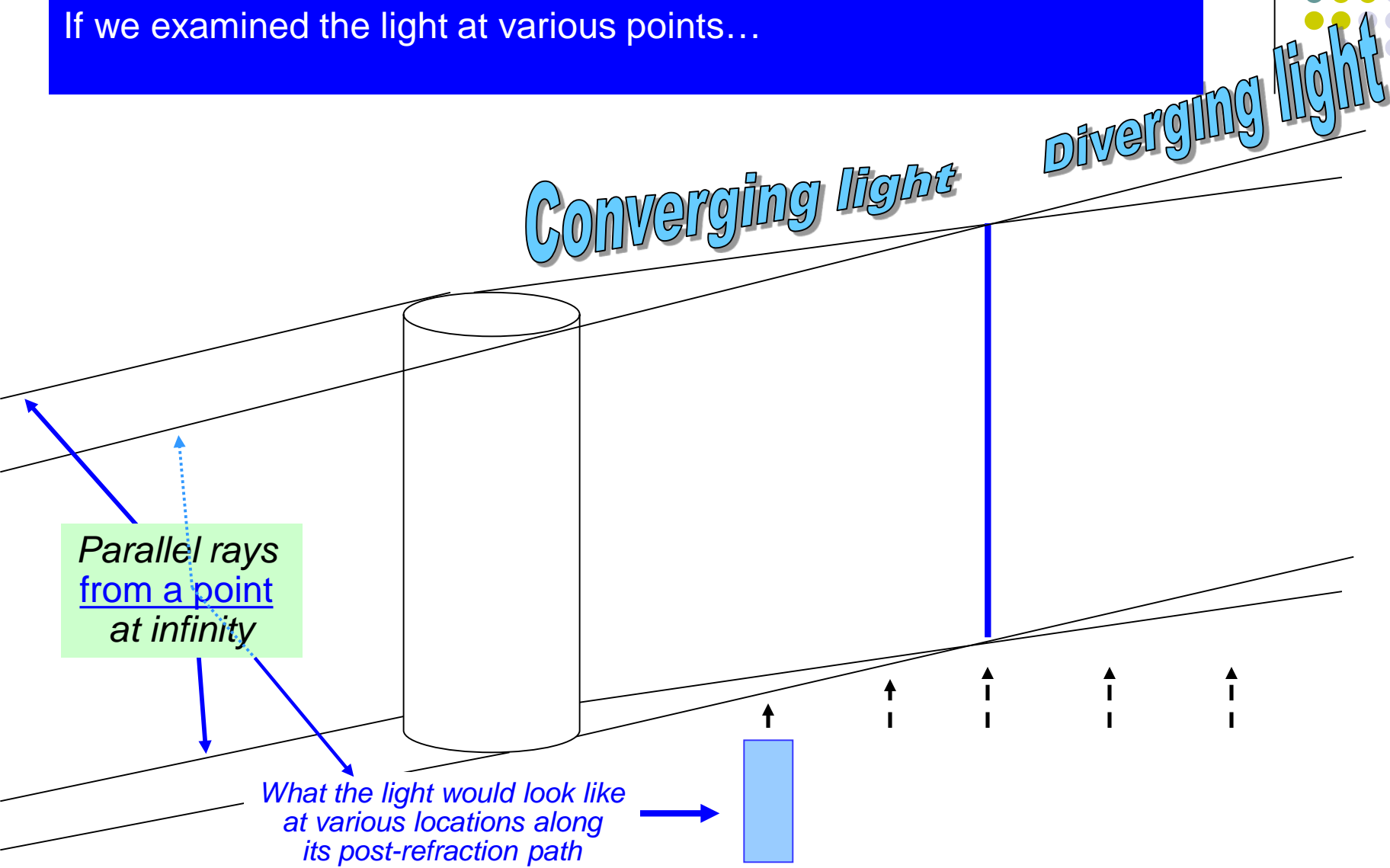
Diverging light

What the light would look like at various locations along its post-refraction path



# Spherocylindrical Lenses

If we examined the light at various points...



Parallel rays from a point at infinity

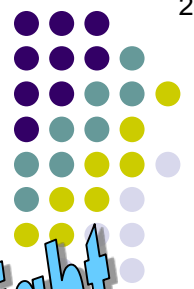
Converging light

Diverging light

What the light would look like at various locations along its post-refraction path

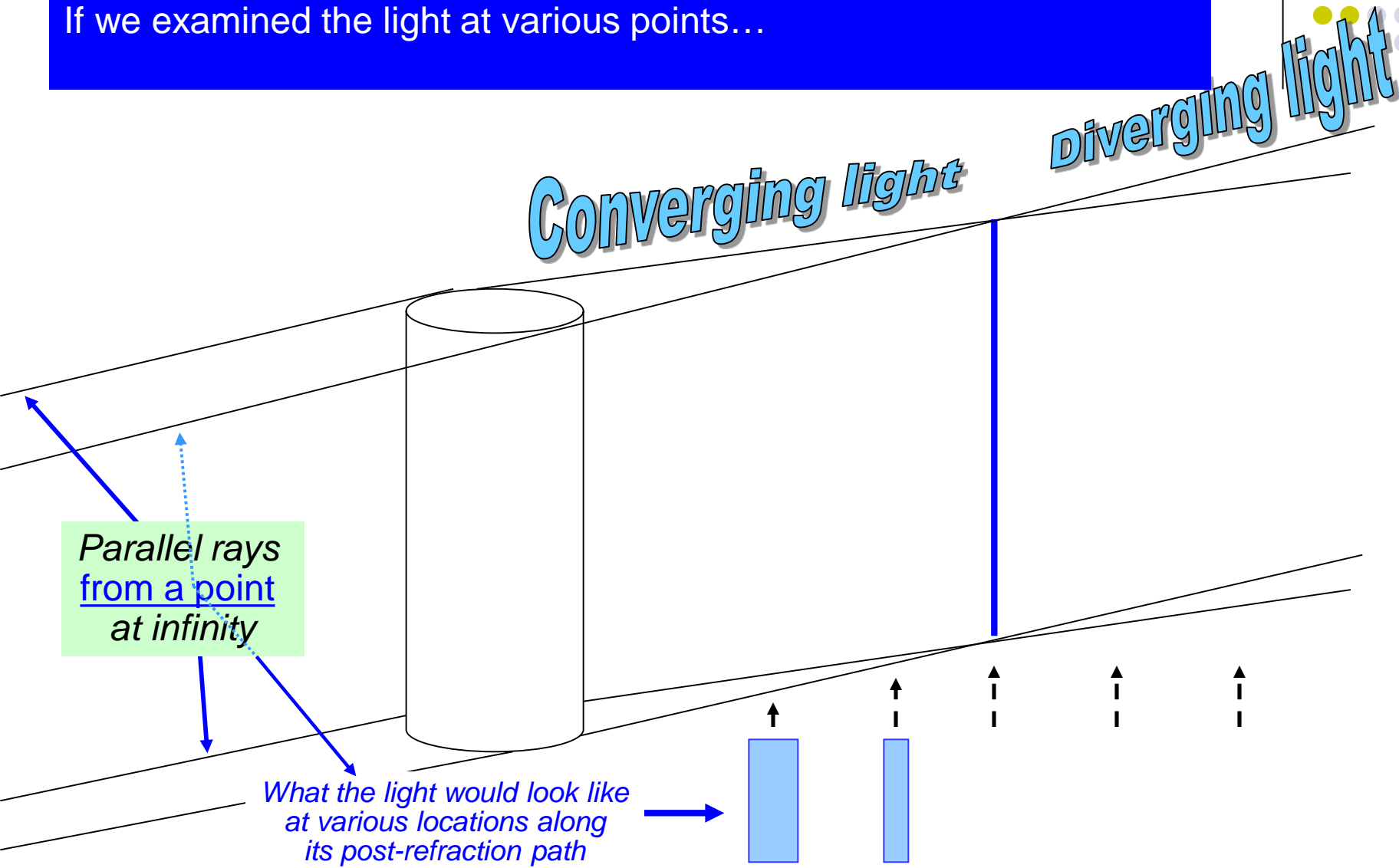


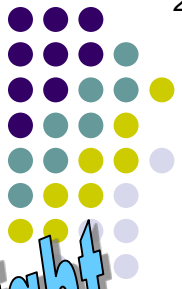




# Spherocylindrical Lenses

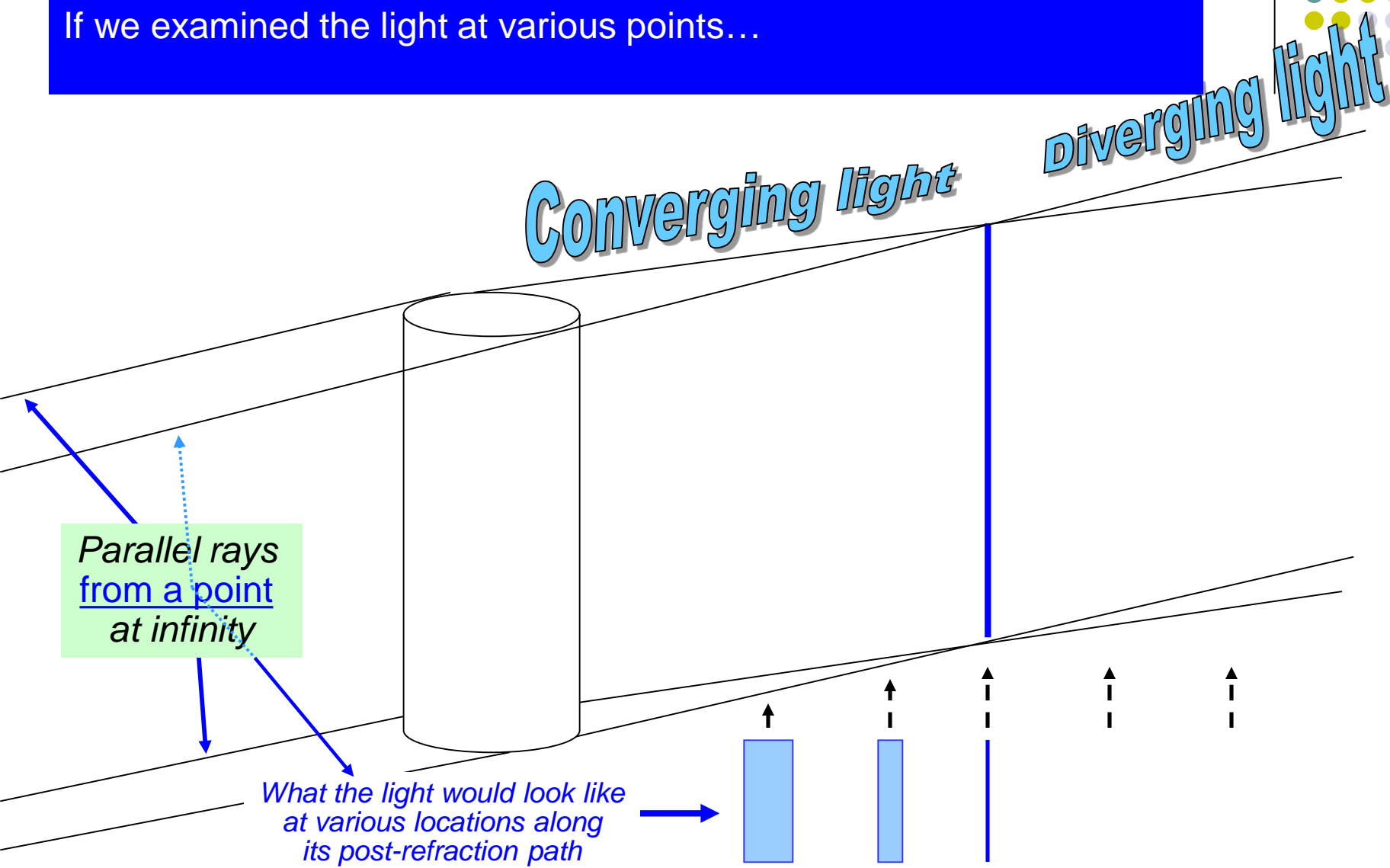
If we examined the light at various points...

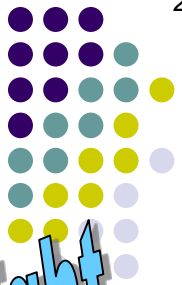




# Spherocylindrical Lenses

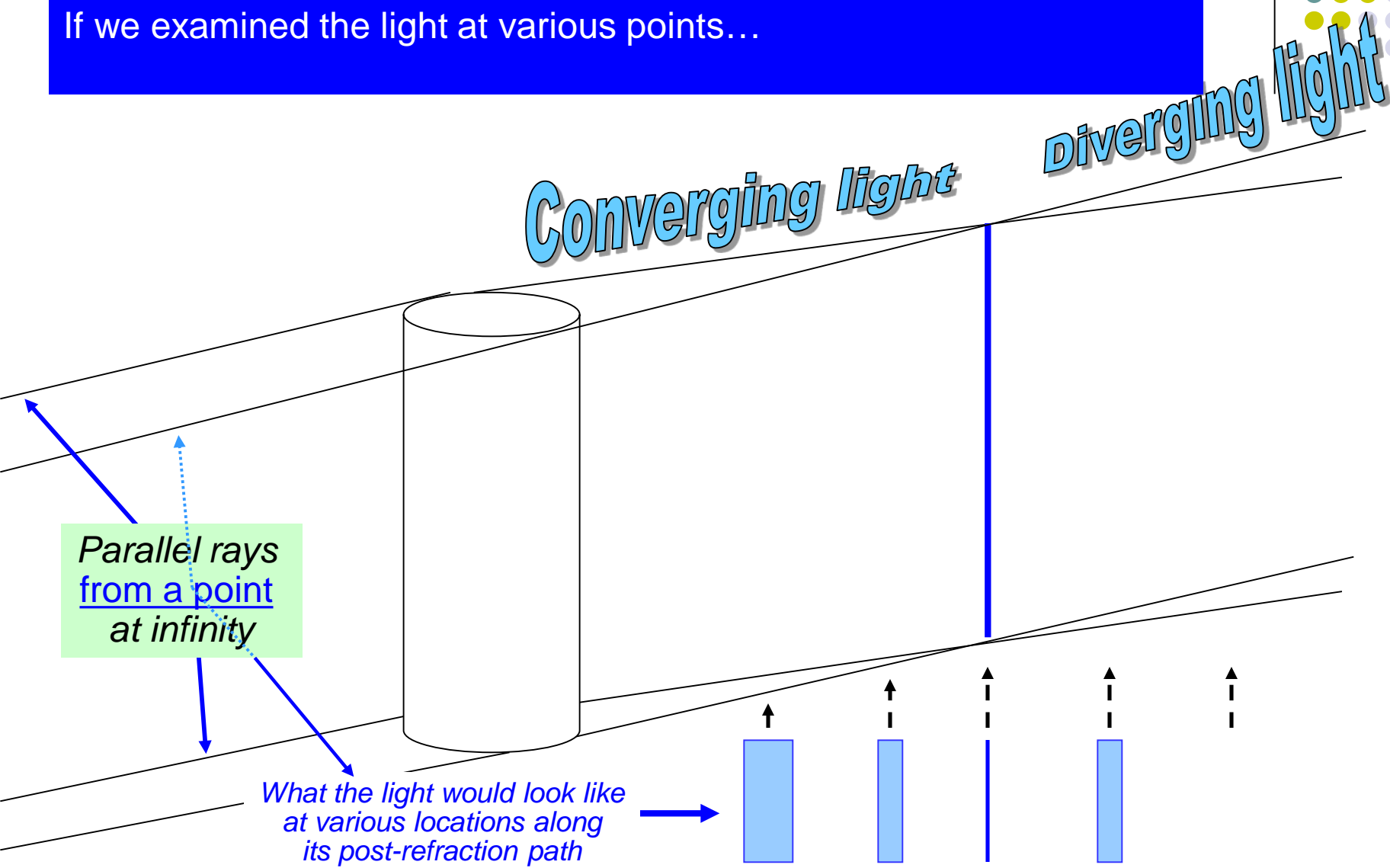
If we examined the light at various points...





# Spherocylindrical Lenses

If we examined the light at various points...

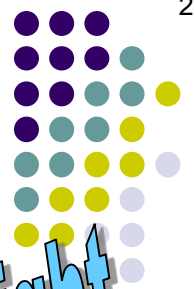


Parallel rays from a point at infinity

Converging light

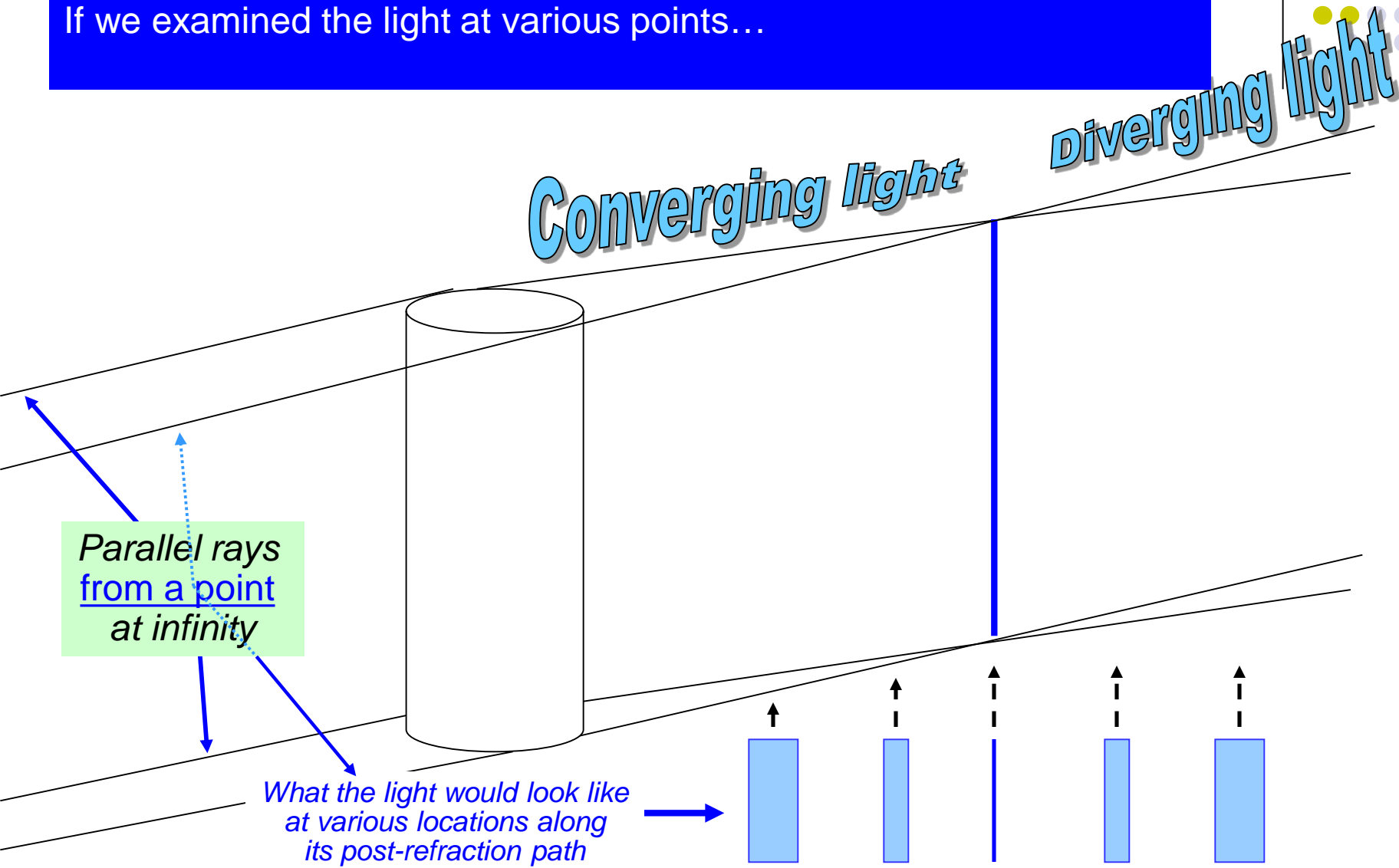
Diverging light

What the light would look like at various locations along its post-refraction path



# Spherocylindrical Lenses

If we examined the light at various points...

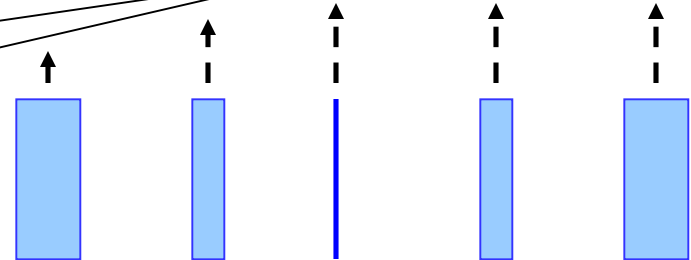


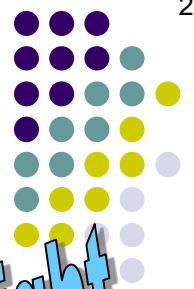
Parallel rays from a point at infinity

Converging light

Diverging light

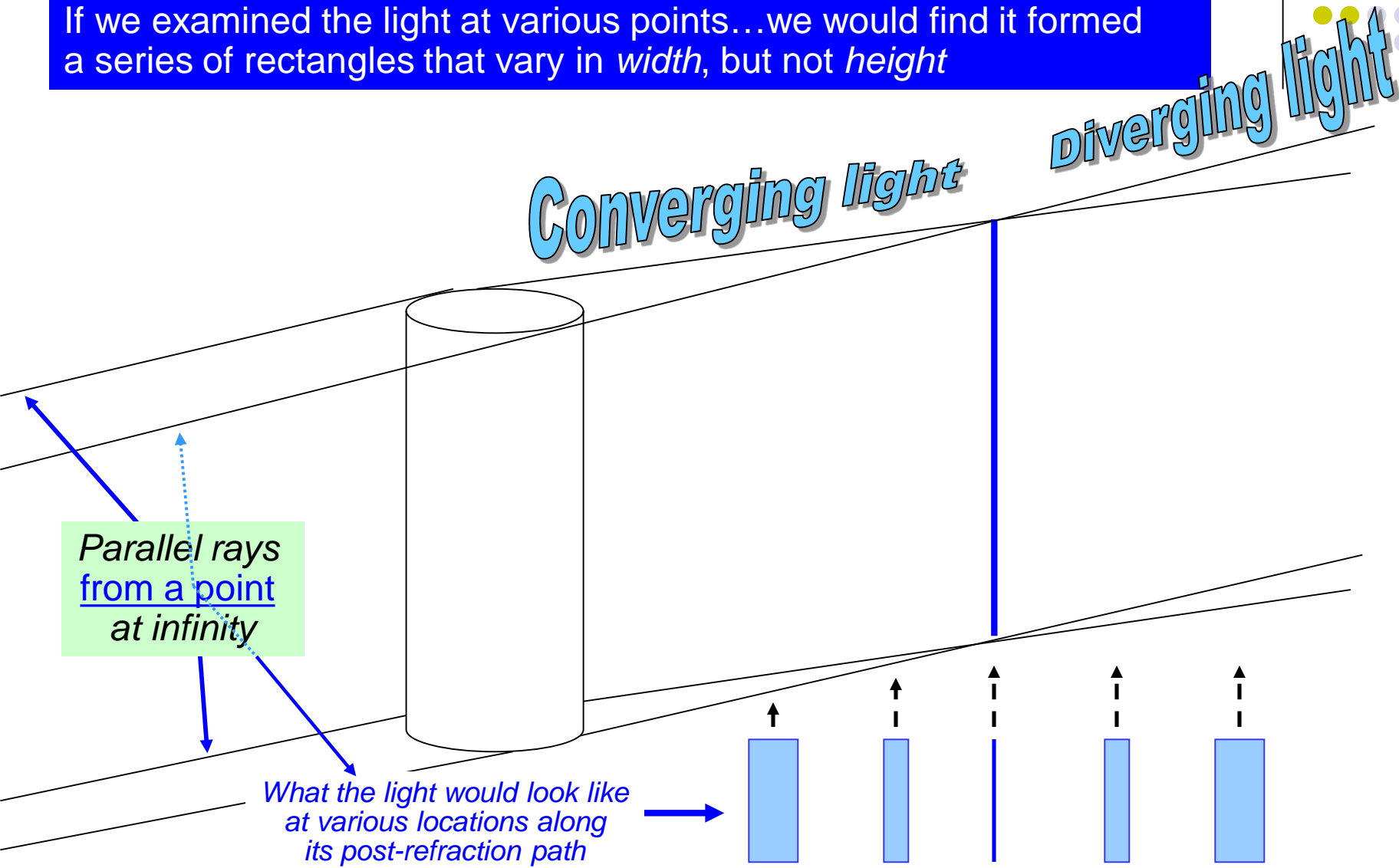
What the light would look like at various locations along its post-refraction path



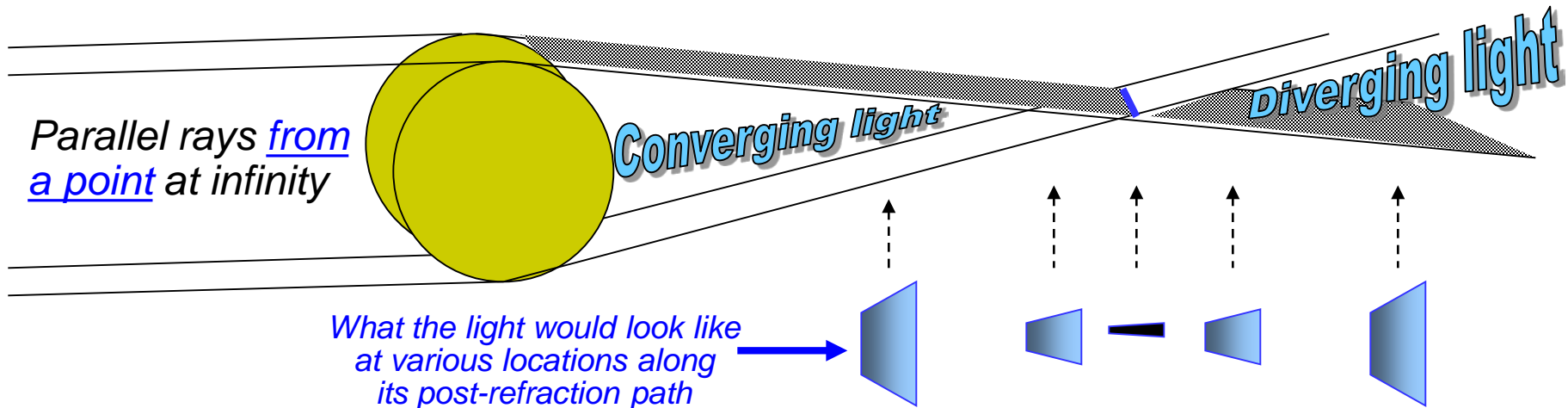


# Spherocylindrical Lenses

If we examined the light at various points...we would find it formed a series of rectangles that vary in *width*, but not *height*

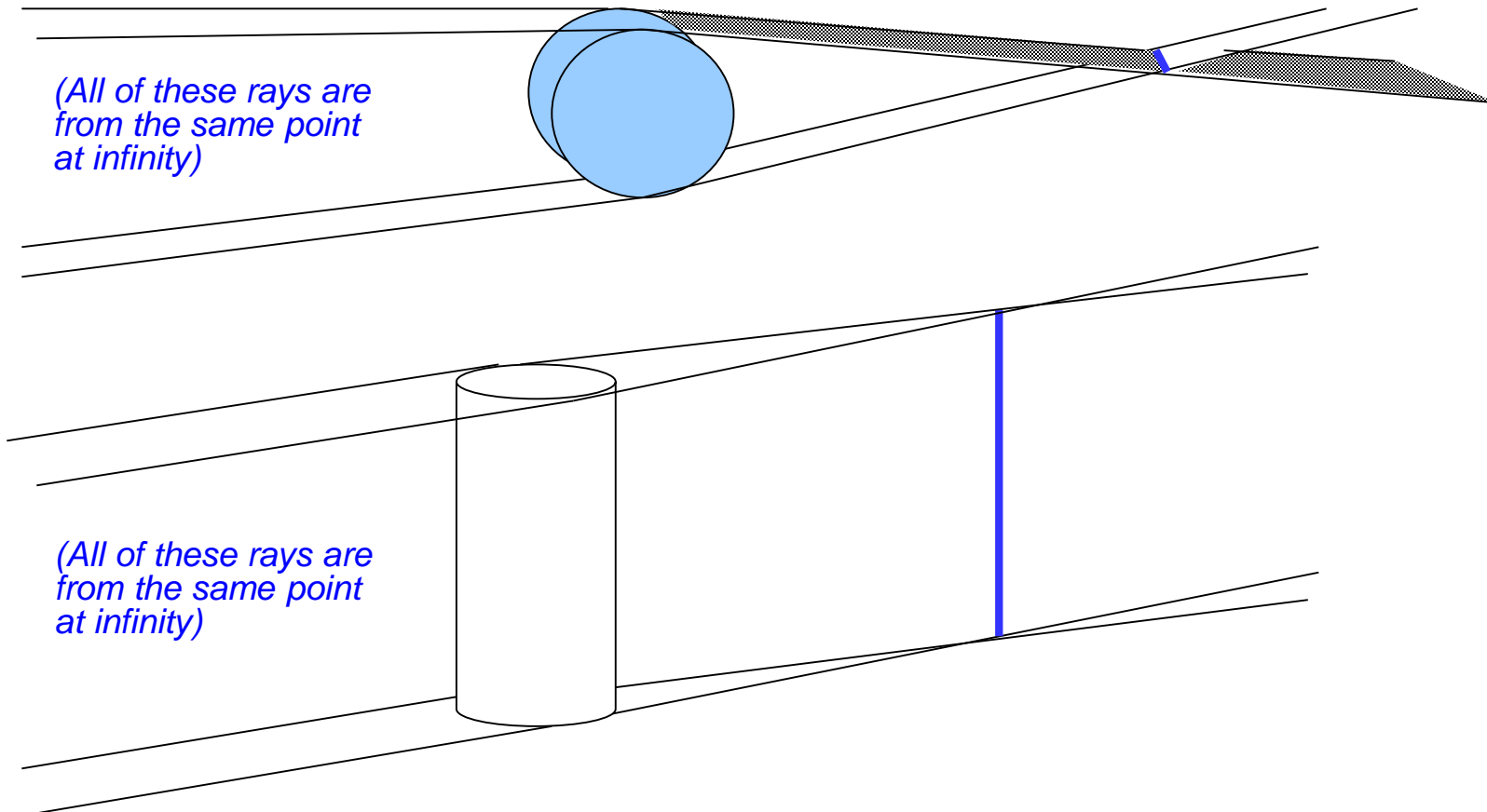
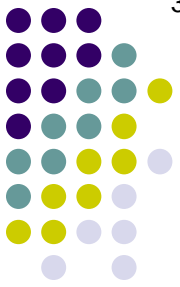


# Spherocylindrical Lenses



With *this* cylinder orientation, the light forms a series of rectangles that vary in *height*, but not *width*

# Spherocylindrical Lenses

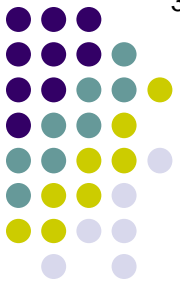


So, if a spherocylindrical lens is composed of two cylindrical lenses of different dioptric powers oriented  $90^\circ$  apart...

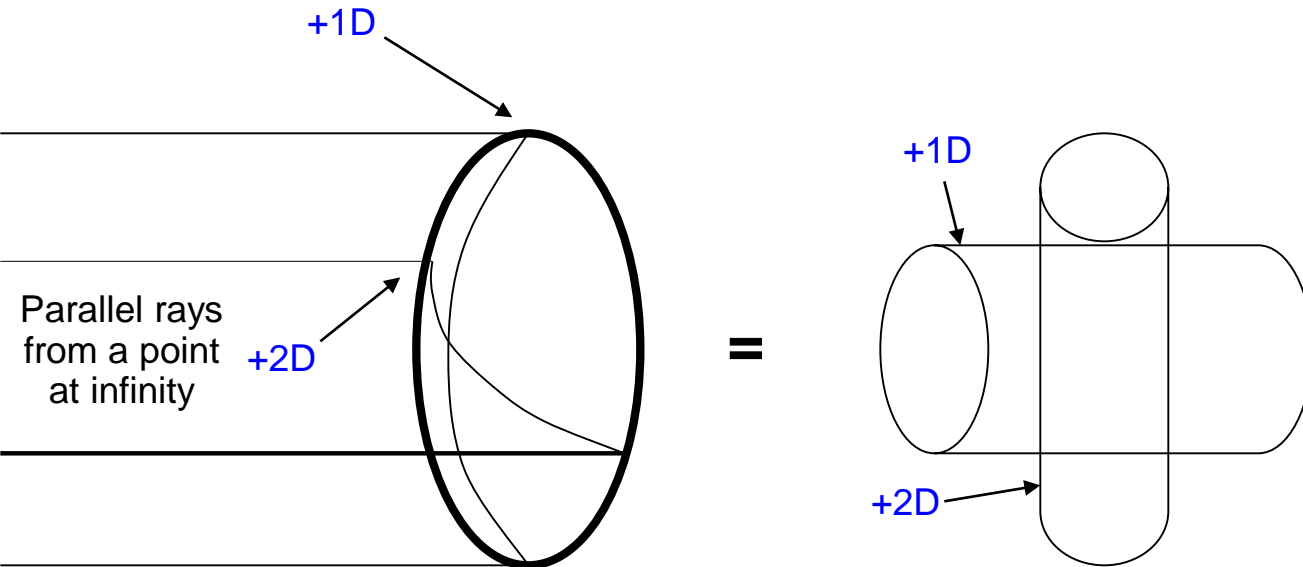




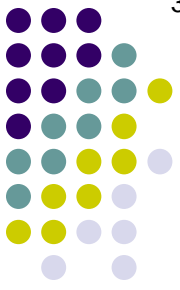
# Spherocylindrical Lenses



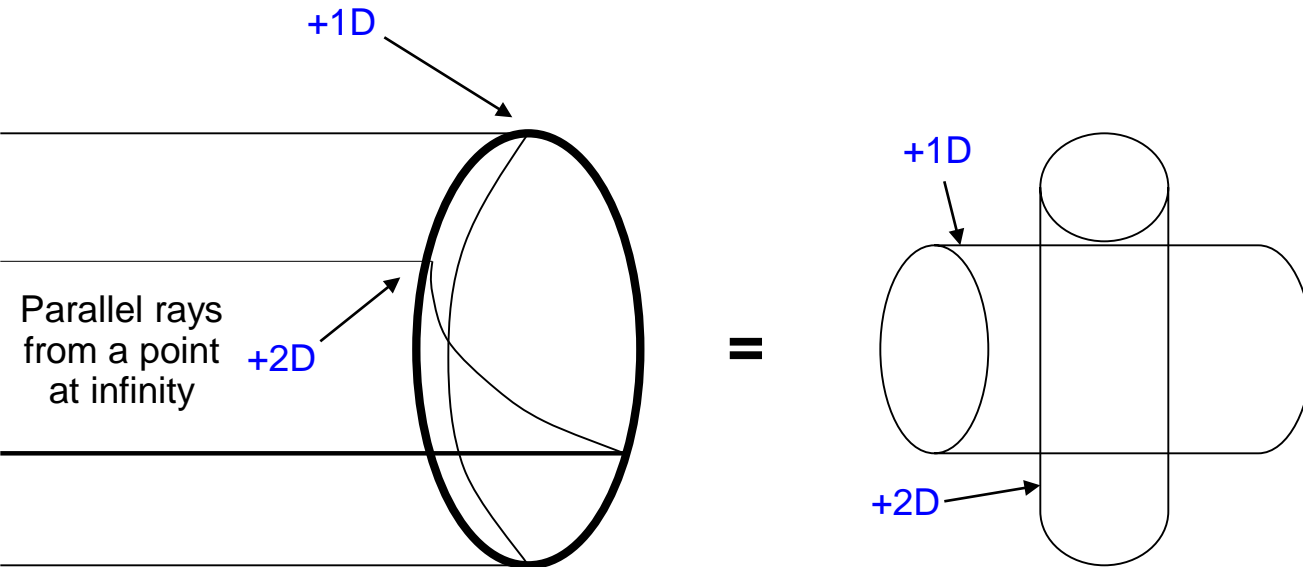
Consider a spherocylindrical lens that is the dioptric equivalent of +1D and +2D cylinders oriented thusly:



# Spherocylindrical Lenses

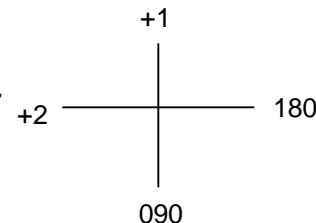


Consider a spherocylindrical lens that is the dioptric equivalent of +1D and +2D cylinders oriented thusly:



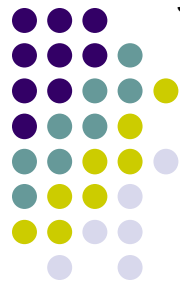
**Note:** The +1D and +2D labels are pointing to the **meridia** of power (090 and 180, respectively). The **axis** of +1D power is at 180; of +2D, 090.

In power-cross format, it would be written:

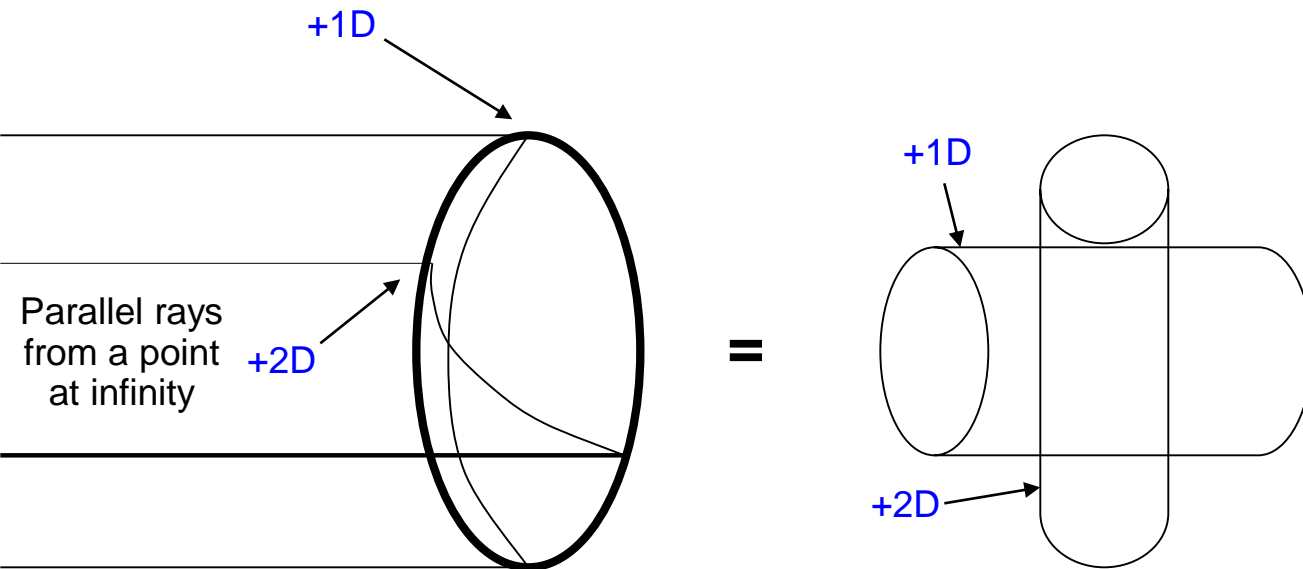


(By the way, I know power crosses are confusing and intimidating. We'll defang them in a future chapter.)

# Spherocylindrical Lenses



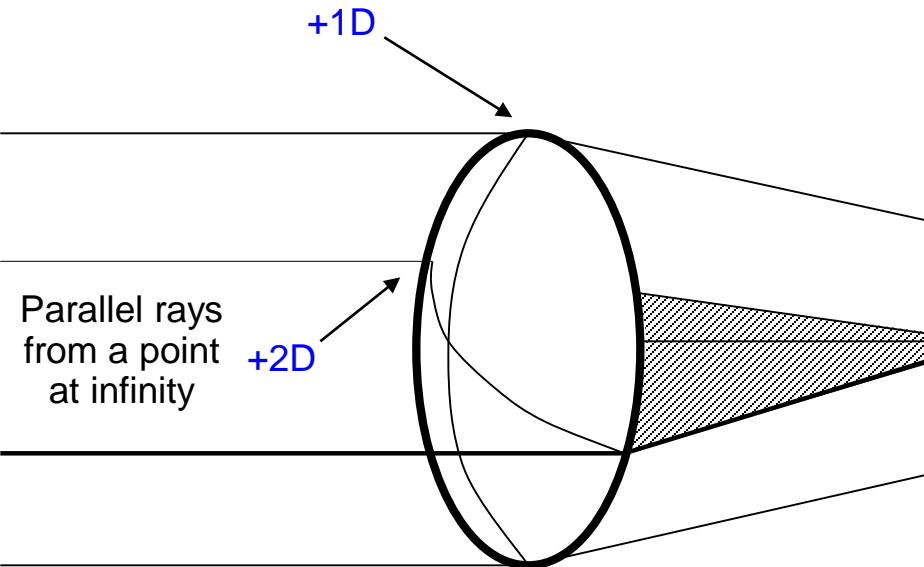
Consider a spherocylindrical lens that is the dioptric equivalent of +1D and +2D cylinders oriented thusly:



**Note:** The +1D and +2D labels are pointing to the **meridia** of power (090 and 180, respectively). The **axis** of +1D power is at 180; of +2D, 090.

Let's examine the light as it moves along its post-refraction path

# Spherocylindrical Lenses

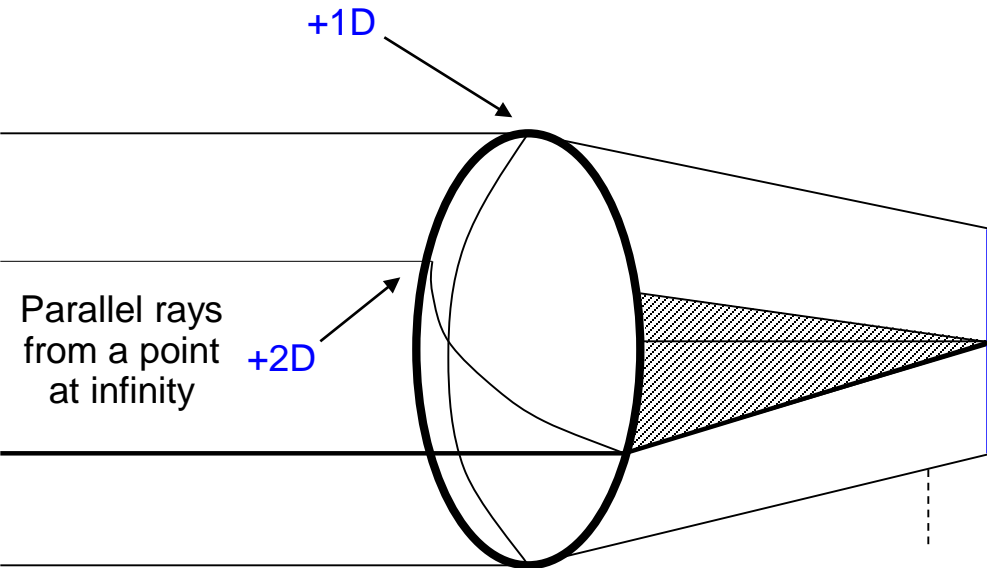
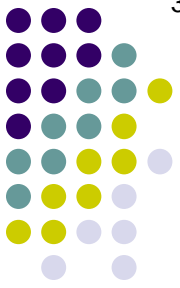


*What the light would look like at various locations along its post-refraction path* →

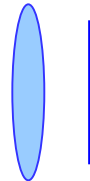


The rays are converging in both vertical and horizontal aspects. The horizontal is converging faster because there is more power in that meridian.

# Spherocylindrical Lenses

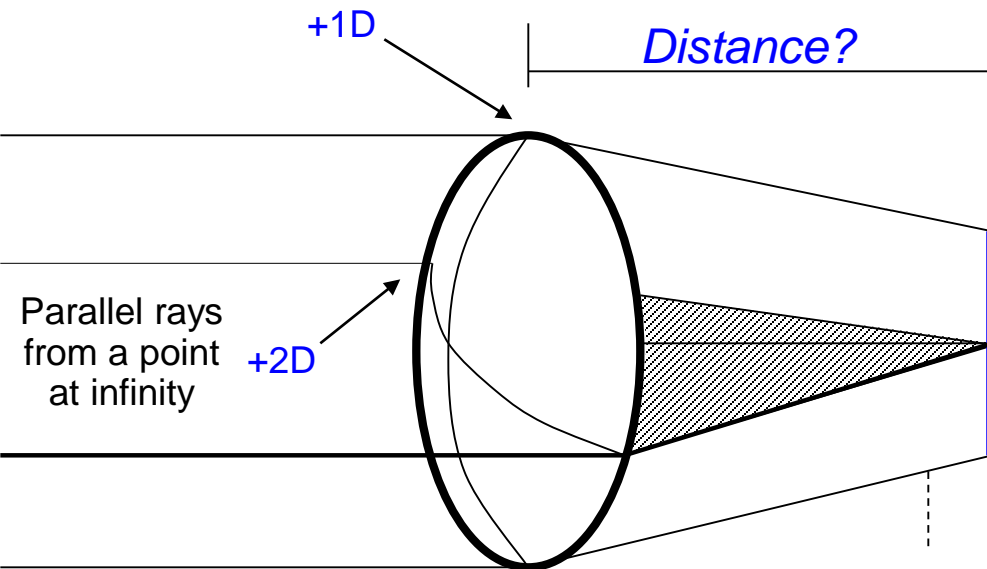


*What the light would look like at various locations along its post-refraction path* →

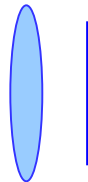


The rays have converged further to form a *vertical focal line*. Note that the rays are continuing to converge vertically as well (i.e., the line is shorter than the previous oval).

# Spherocylindrical Lenses

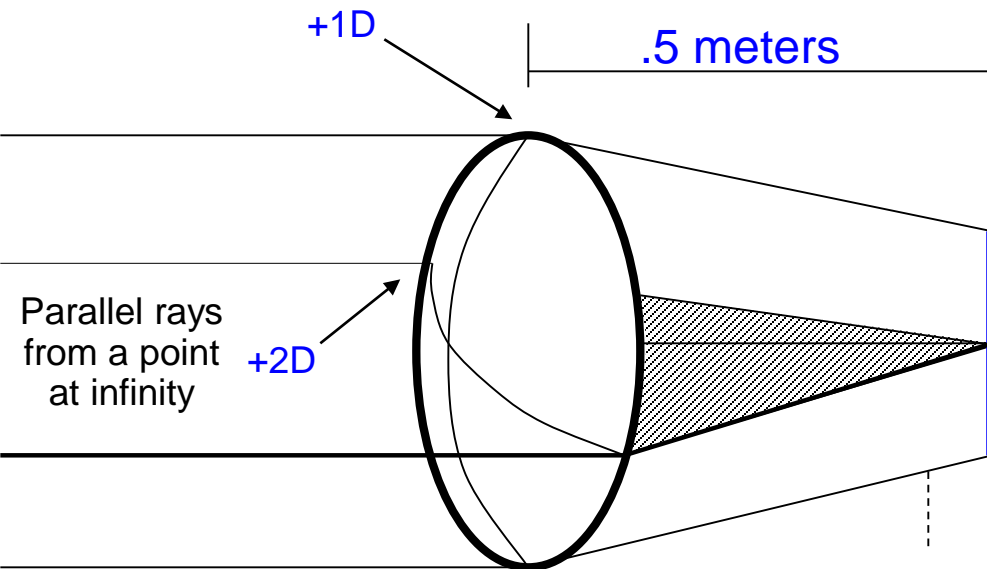


What the light would look like at various locations along its post-refraction path

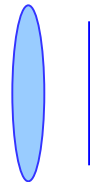


The rays have converged further to form a *vertical focal line*. Note that the rays are continuing to converge vertically as well (i.e., the line is shorter than the previous oval). *What is the distance from the lens to this anterior focal line?*

# Spherocylindrical Lenses



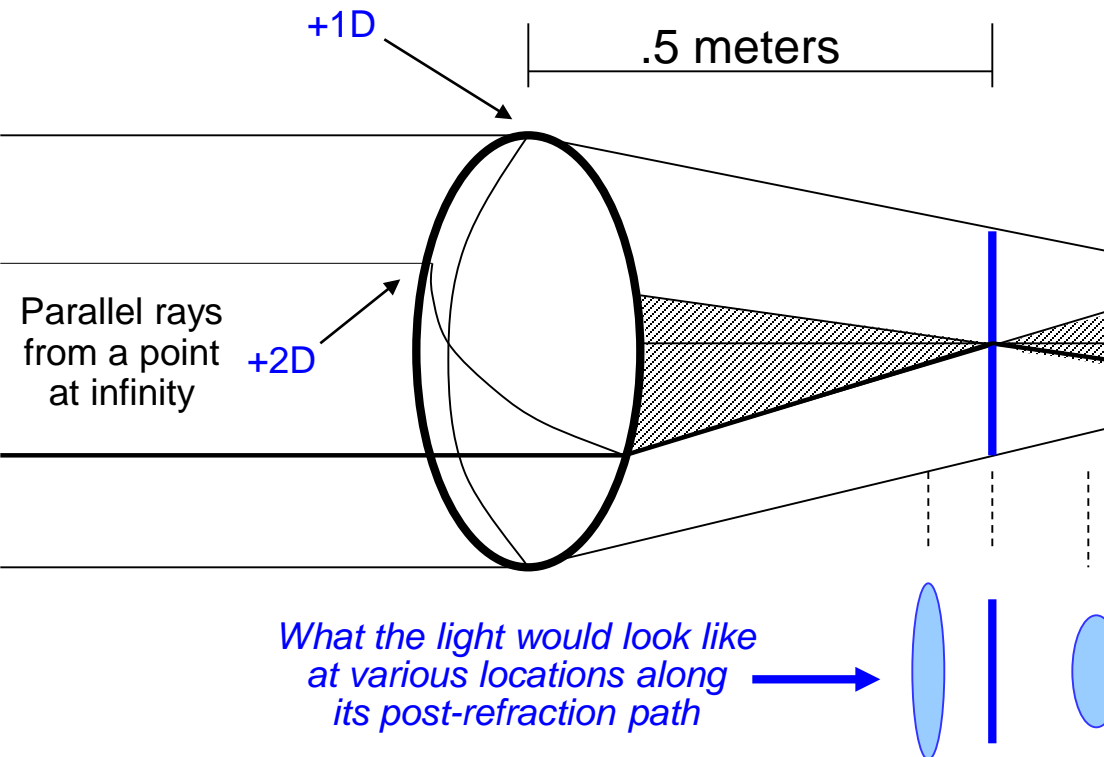
What the light would look like at various locations along its post-refraction path →



The rays have converged further to form a *vertical focal line*. Note that the rays are continuing to converge vertically as well (i.e., the line is shorter than the previous oval). *What is the distance from the lens to this anterior focal line?*

A +2D cylinder will form a focal **line** at a distance of  $1/2 = .5$  meters.

# Spherocylindrical Lenses

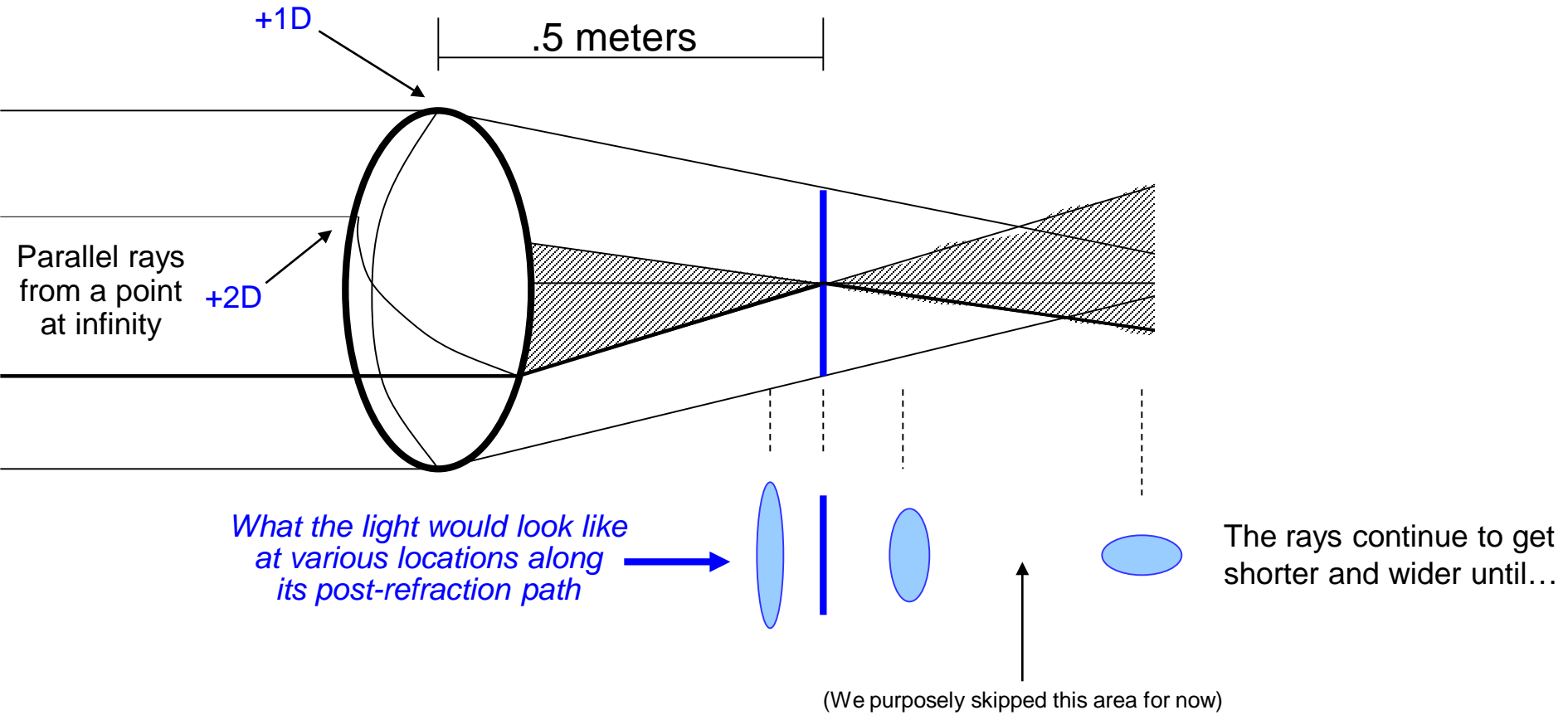


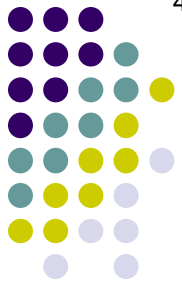
The rays are continuing to converge vertically, so the height of the figure continues to shrink. However, the horizontal rays, having converged to form a focal line, are now **diverging**. Thus the width is now *increasing*.



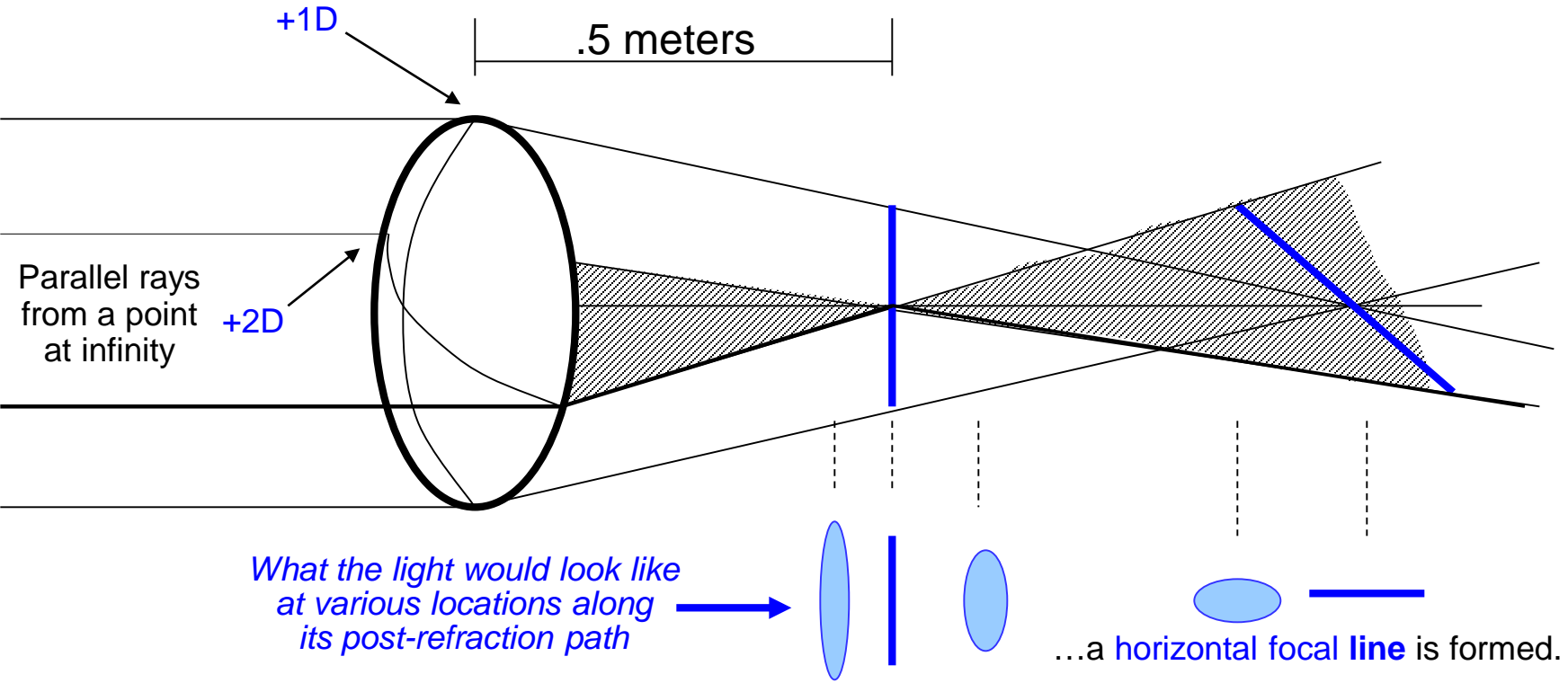


# Spherocylindrical Lenses



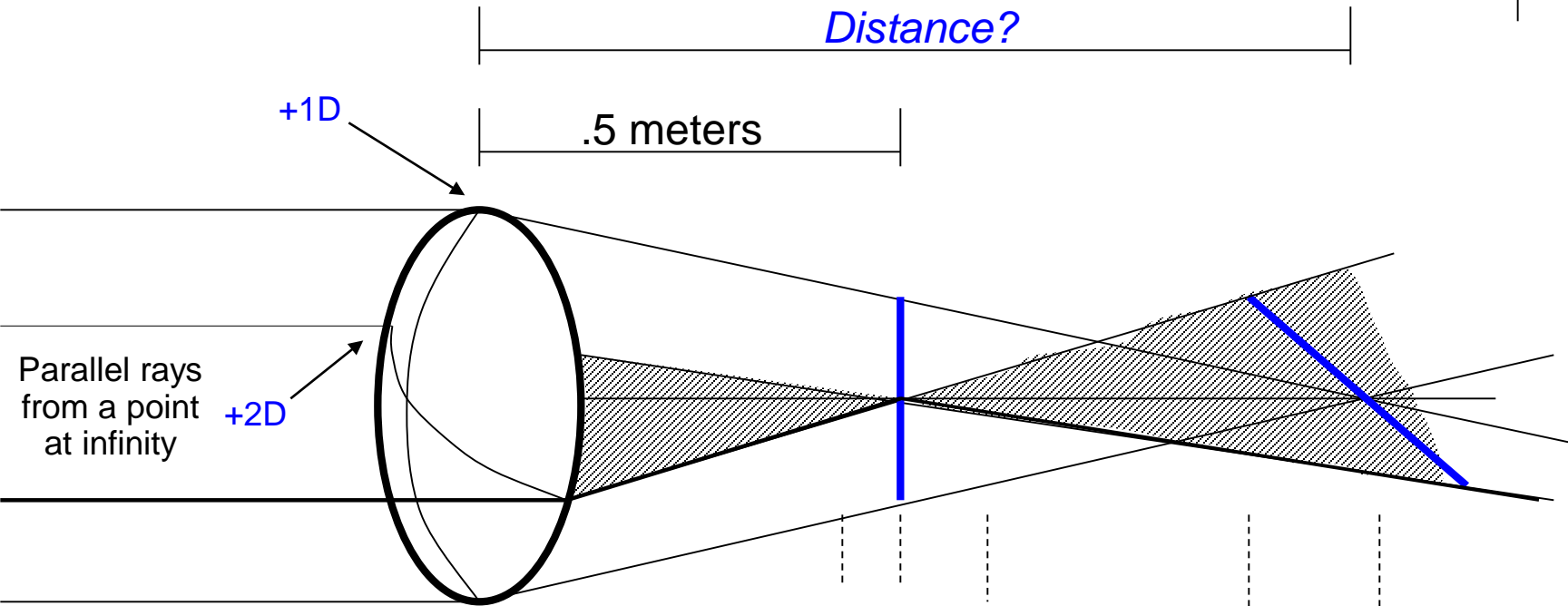


# Spherocylindrical Lenses

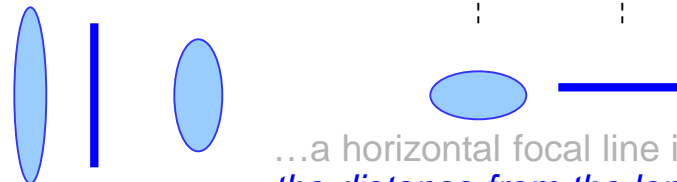




# Spherocylindrical Lenses

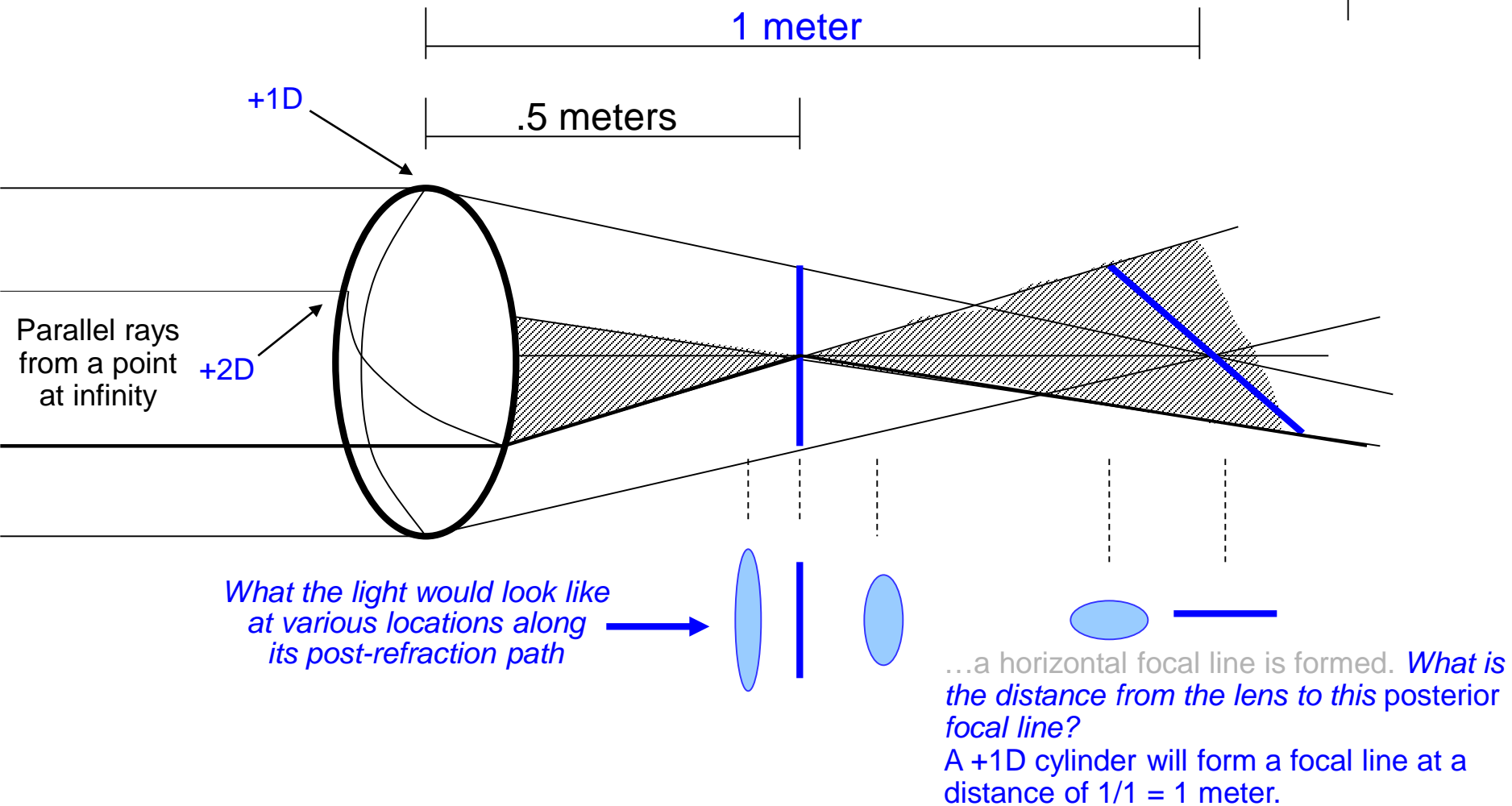
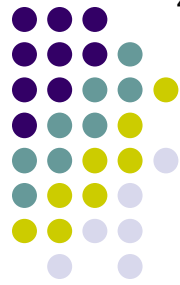


What the light would look like at various locations along its post-refraction path →



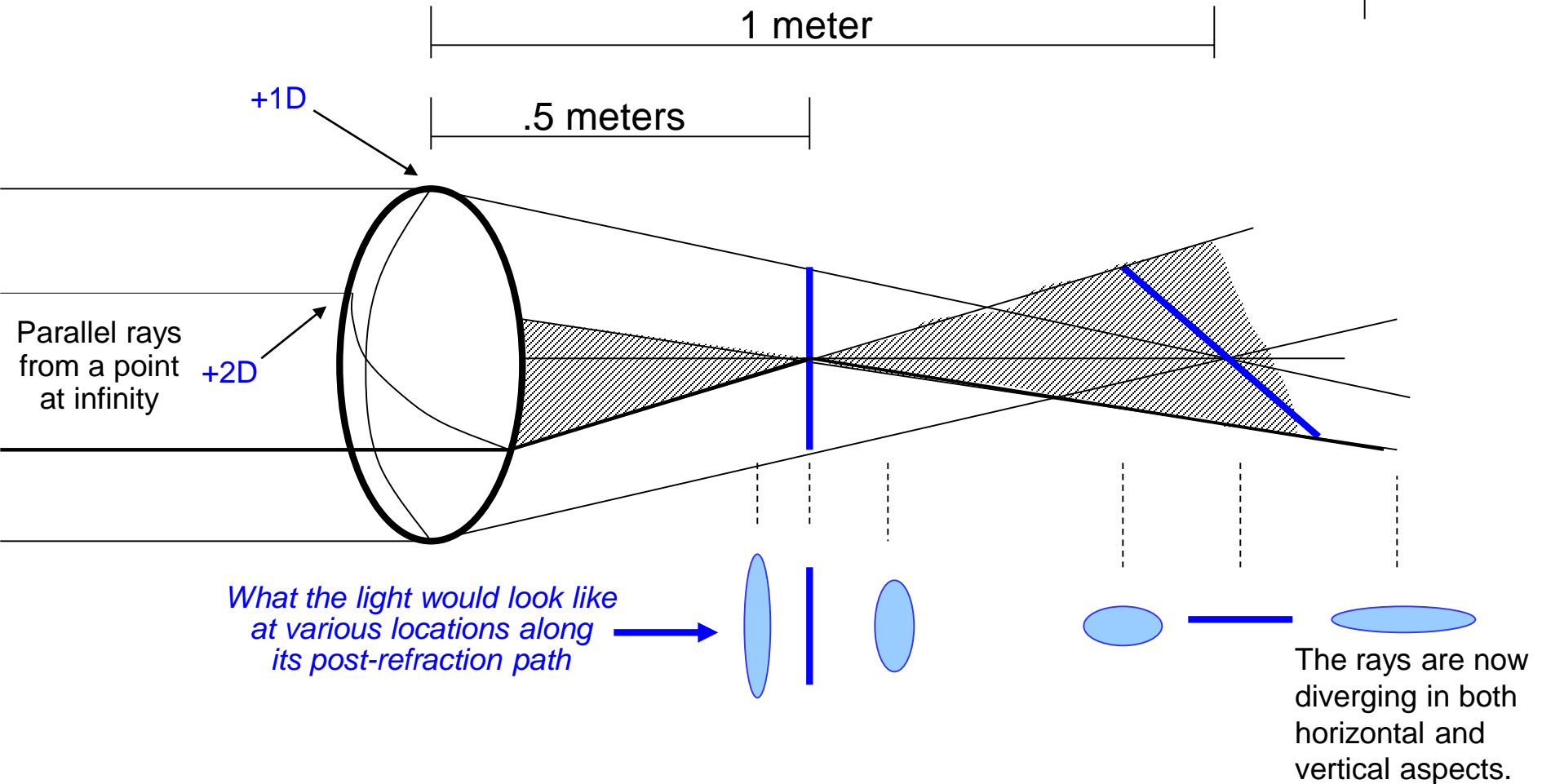
...a horizontal focal line is formed. What is the distance from the lens to this posterior focal line?

# Spherocylindrical Lenses

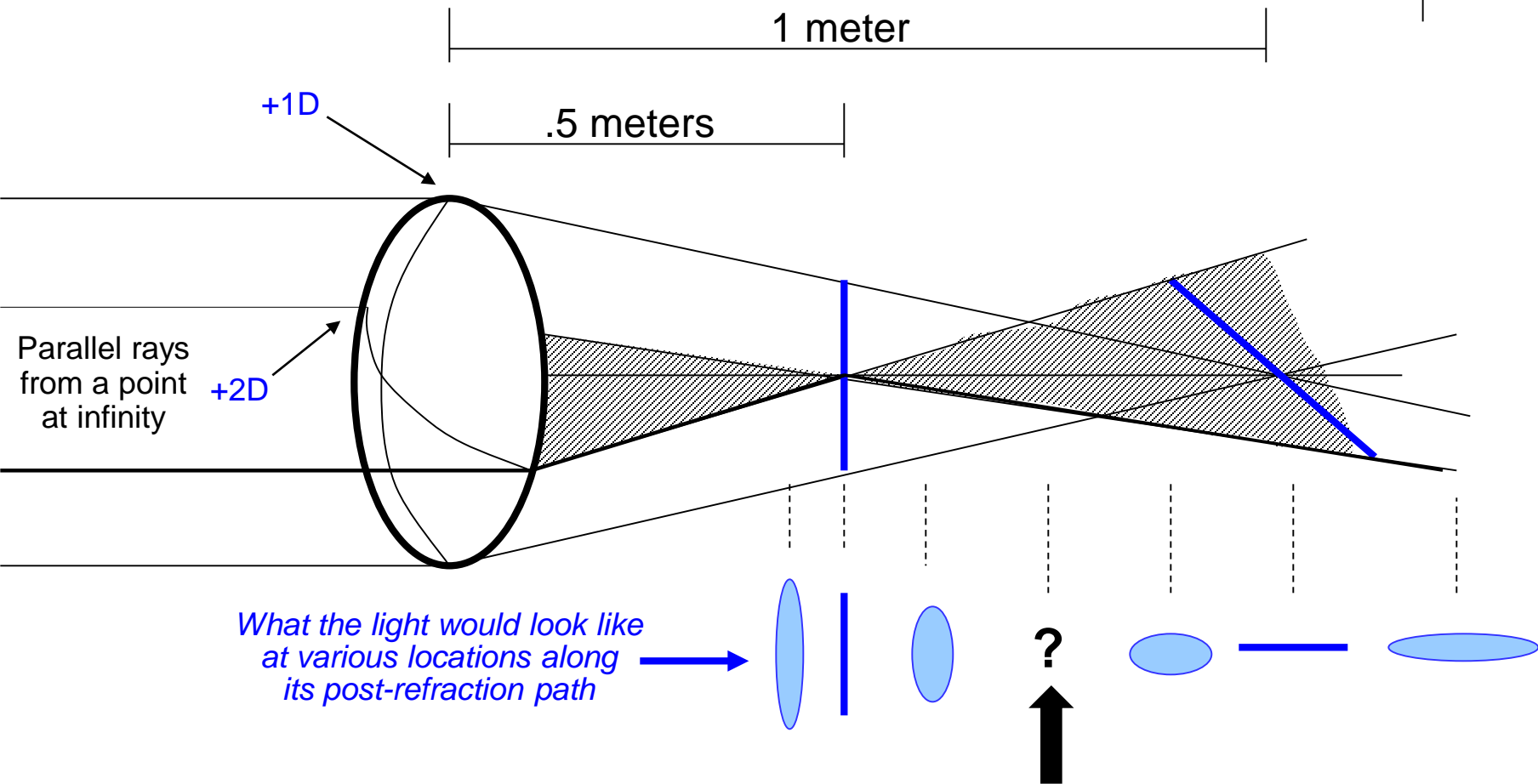




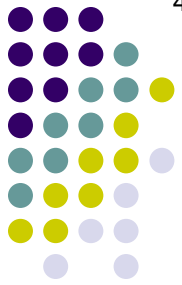
# Spherocylindrical Lenses



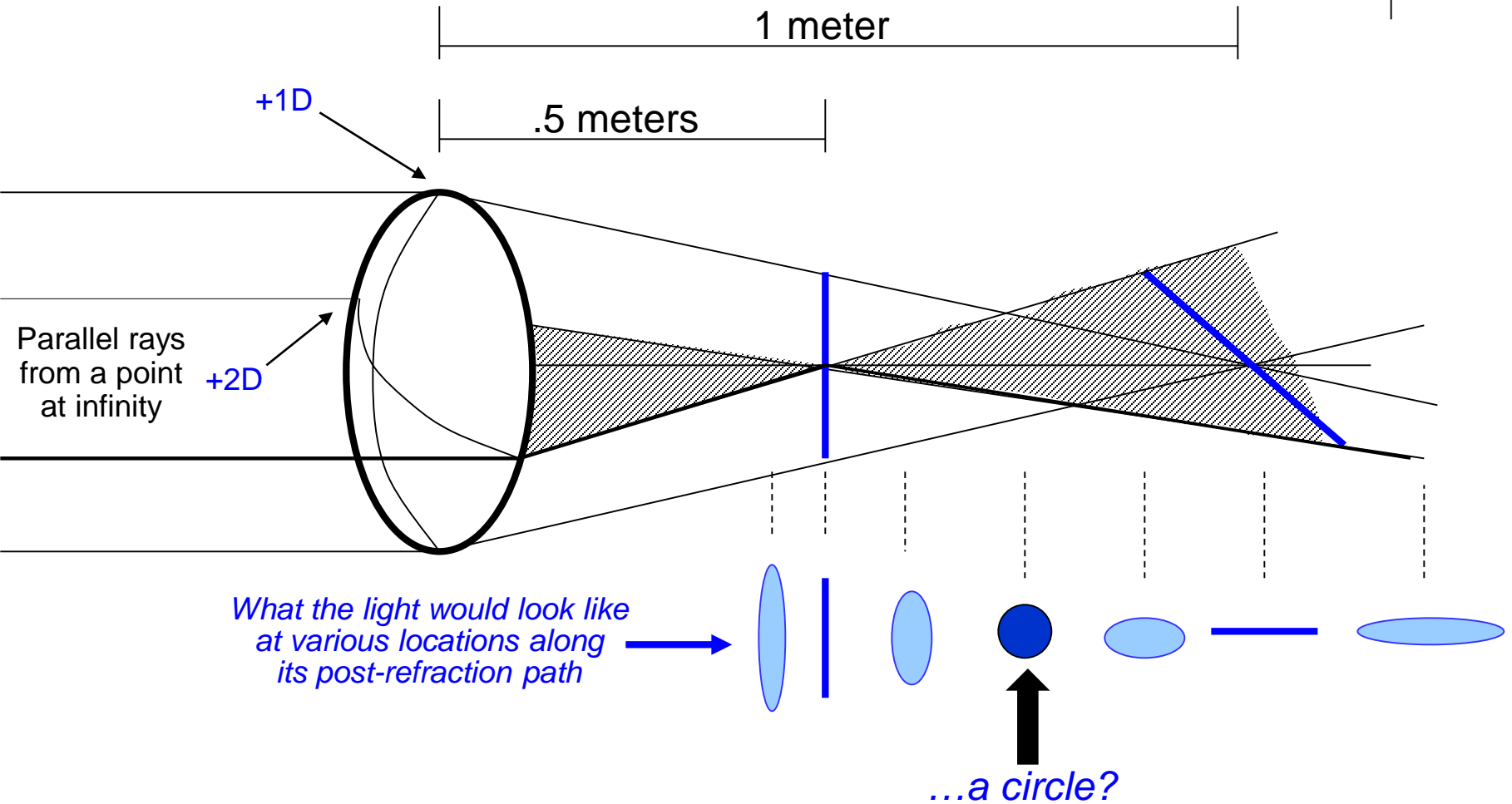
# Spherocylindrical Lenses



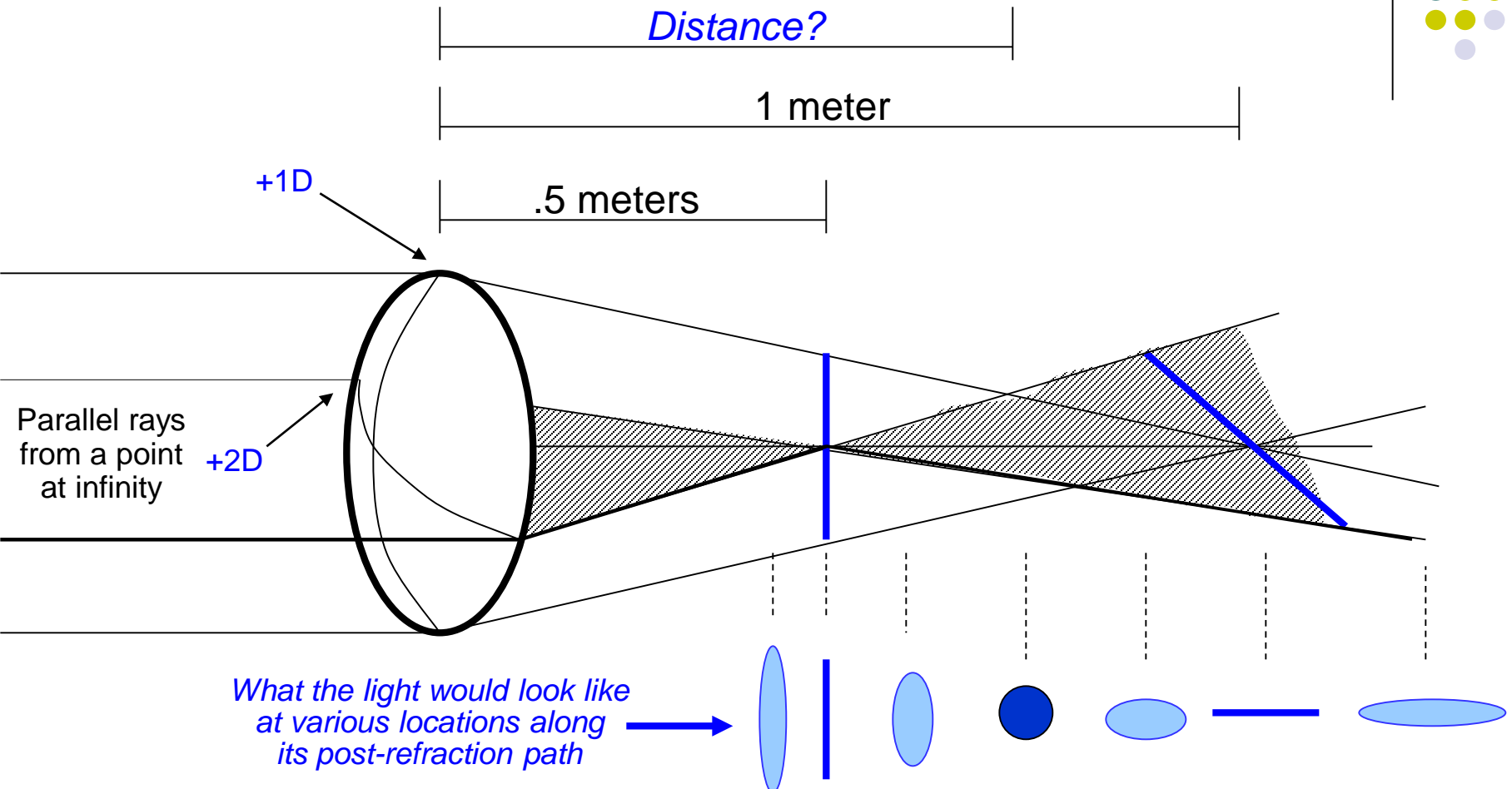
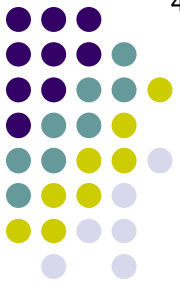
Let's get back to the area we skipped. As it passes through this location, the pattern of light is morphing from a vertical oval to a horizontal oval. Does it make sense that, at some point in this process, the light pattern will form...



# Spherocylindrical Lenses



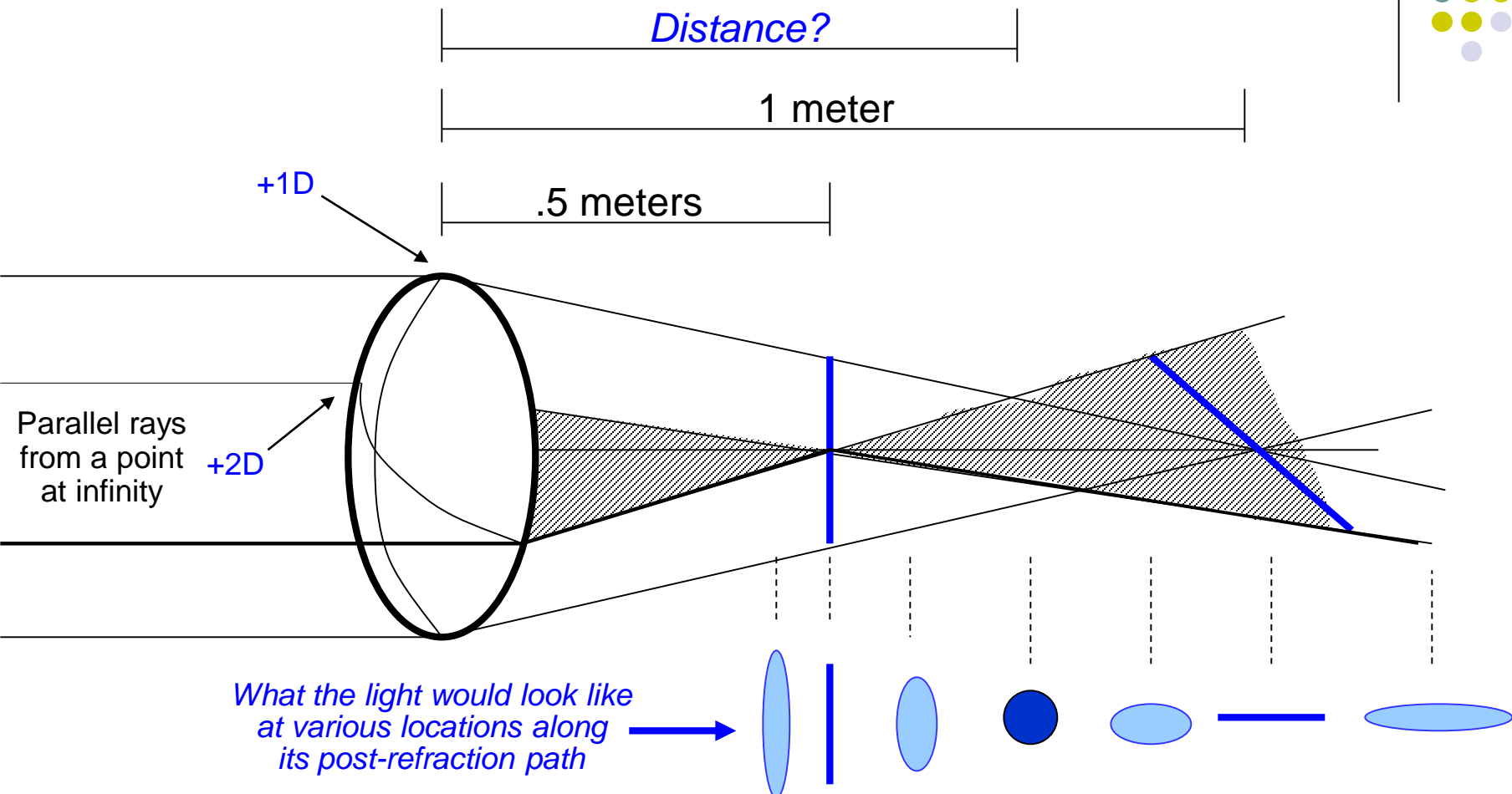
# Spherocylindrical Lenses



What is the distance from the lens to the circle?

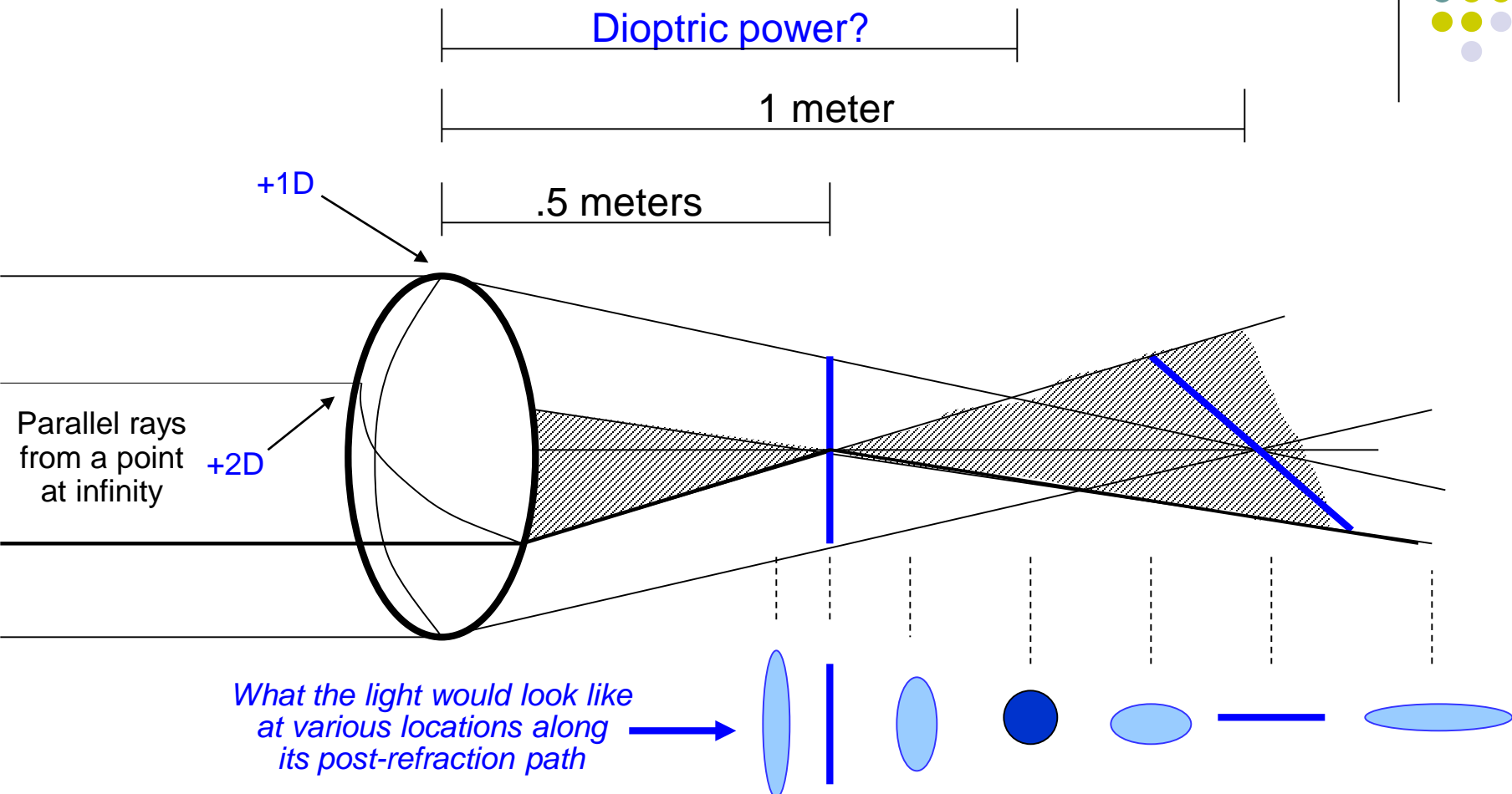


# Spherocylindrical Lenses



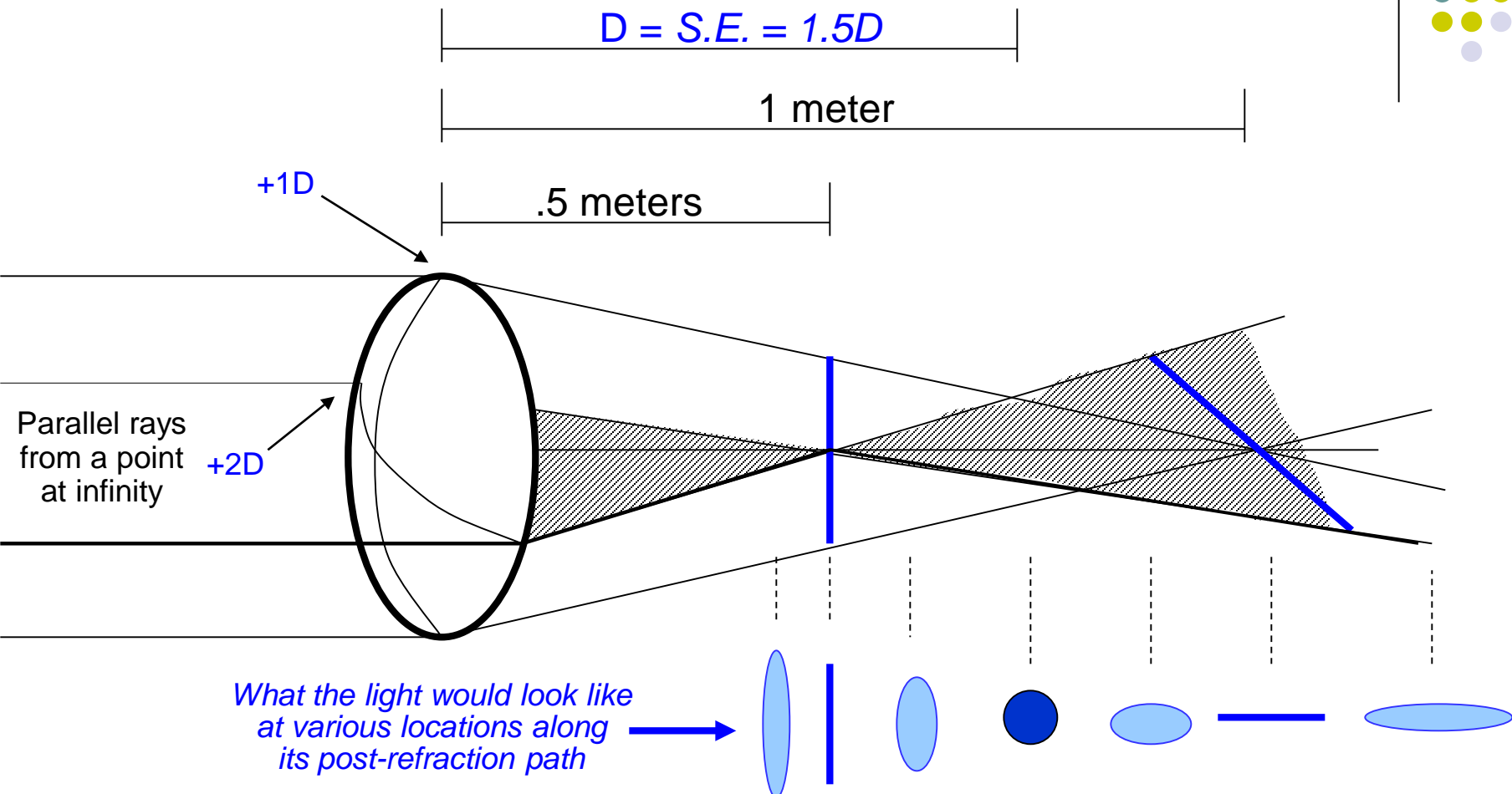
What is the distance from the lens to the circle?  
To answer this we first need to determine...

# Spherocylindrical Lenses



What is the distance from the lens to the circle?  
 To answer this we first need to determine...  
 What is the dioptric power associated with the circle?

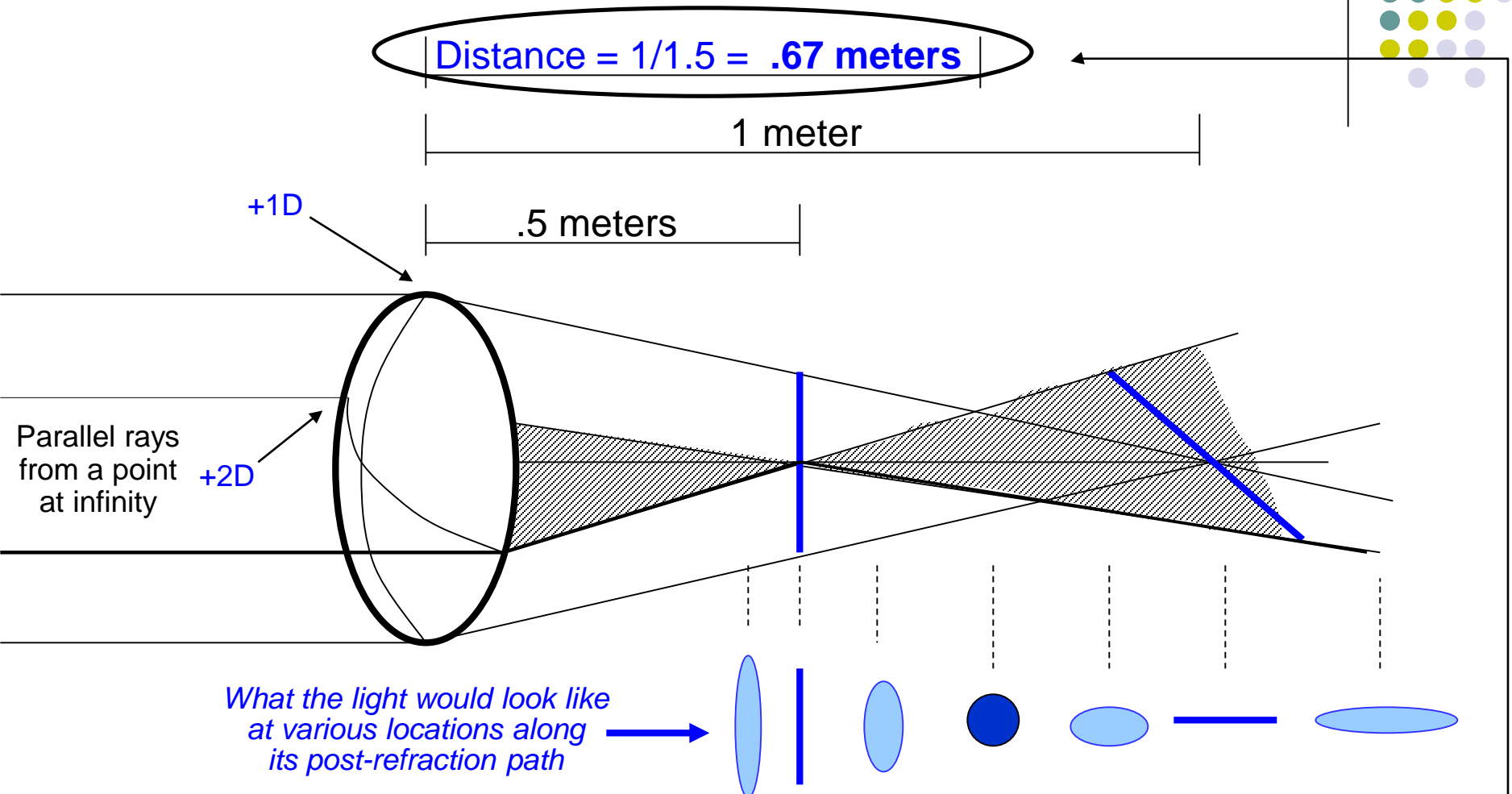
# Spherocylindrical Lenses



**(Spherical equivalent** = average power of the two cylinder lenses. In other words, a spherocylindrical lens composed of a +1D and a +2D meridian focuses light, on average, like a +1.50 spherical lens.)

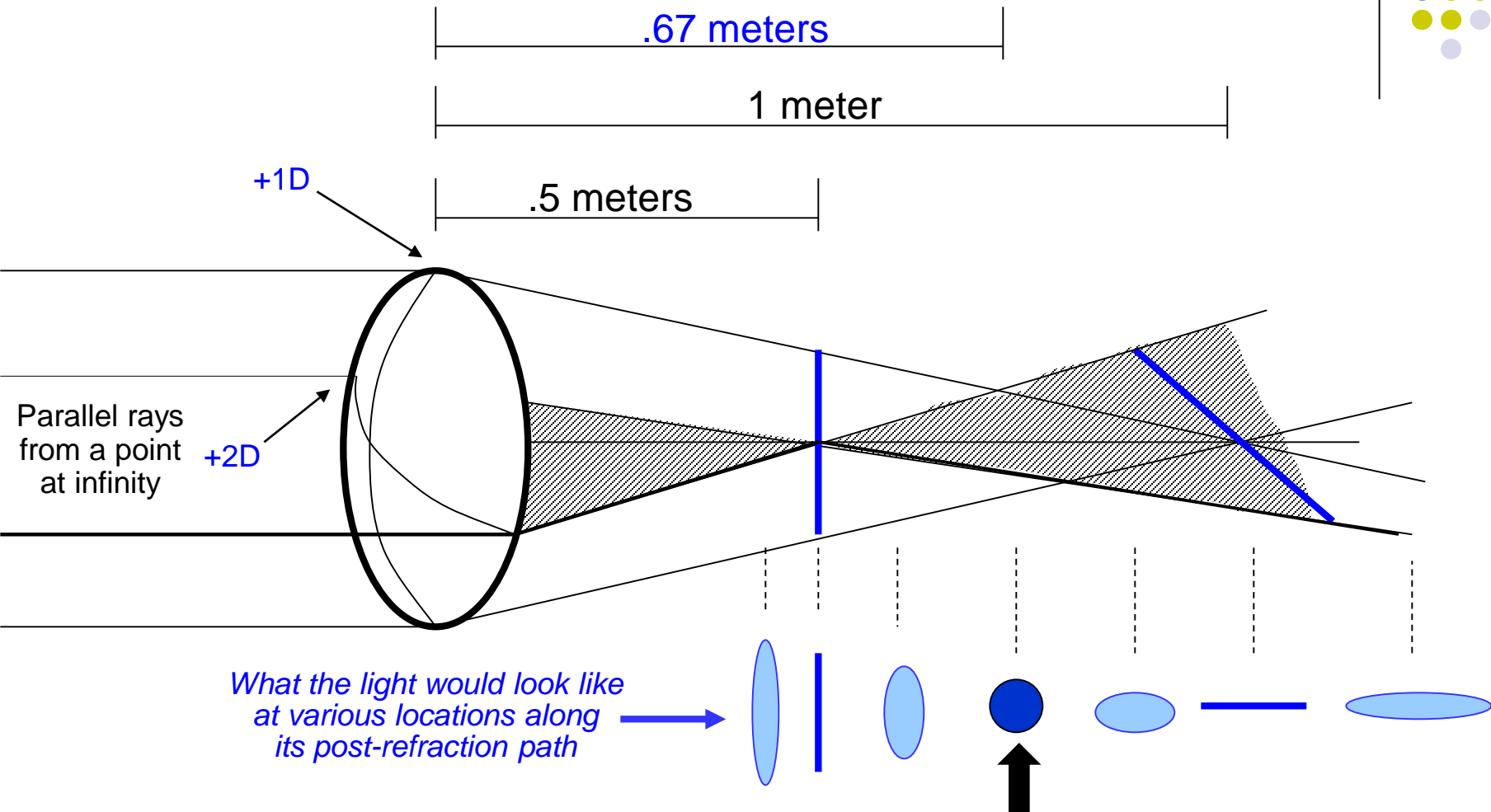
What is the distance from the lens to the circle?  
To answer this we first need to determine...  
What is the dioptric power associated with the circle?  
The dioptric power is the **spherical equivalent (S.E.)** of the lens--in this case, +1.50D.

# Spherocylindrical Lenses



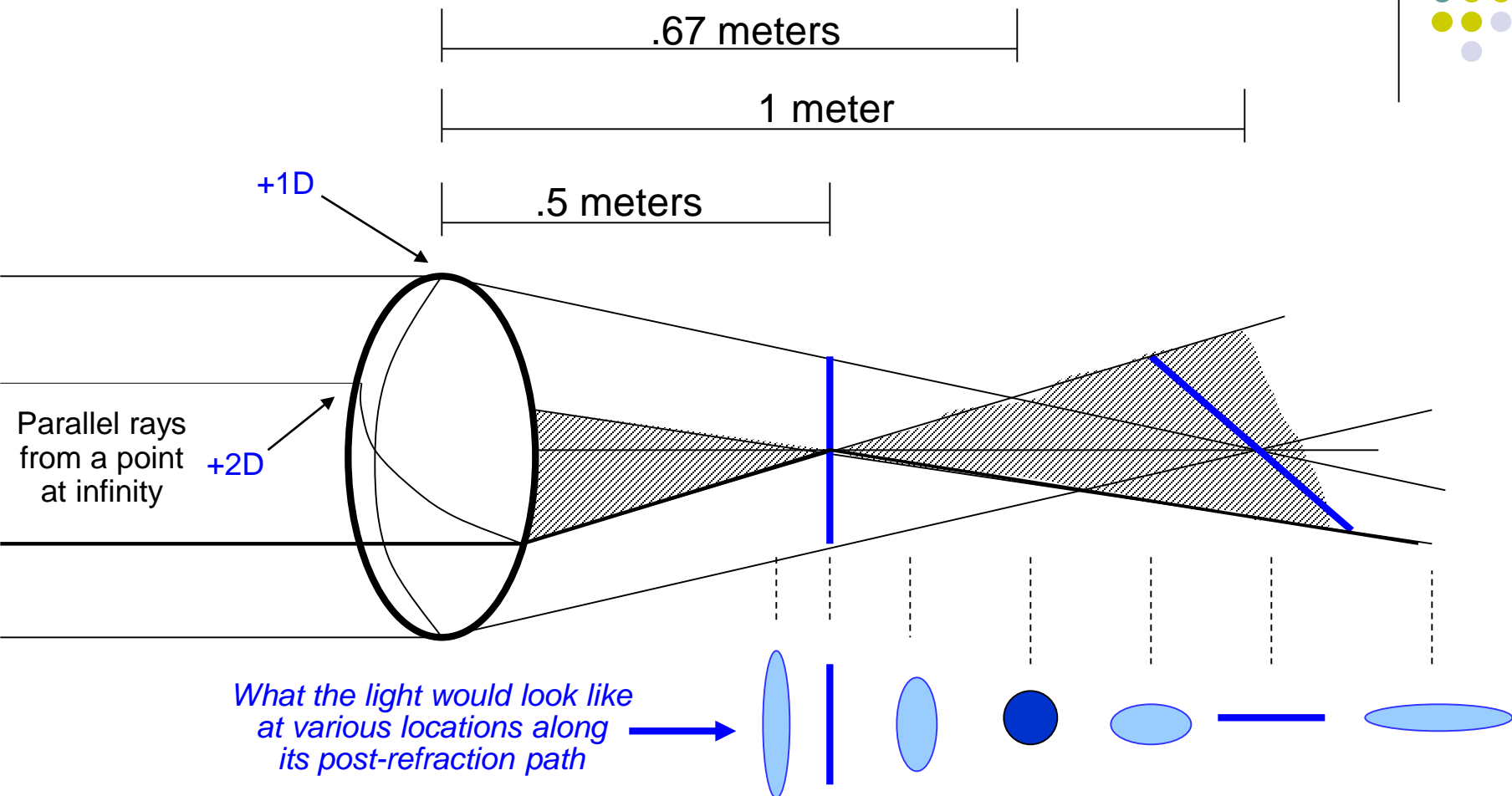
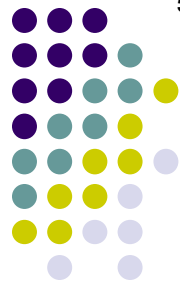
What is the distance from the lens to the circle?  
 To answer this we first need to determine...  
 What is the dioptric power associated with the circle?  
 The dioptric power is the spherical equivalent (S.E.)  
 of the lens--in this case, +1.50D. Therefore, the distance is...

# Spherocylindrical Lenses



Note that this circle (about which we will have **much** more to say shortly) is located at the dioptric 'halfway point' between the focal lines (i.e., 1.5 is halfway between 1.0 and 2.0). But be sure to note also that the dioptric halfway point is **not** the same as the **geometric** halfway point (which would be at .75 m in this case).

# Spherocylindrical Lenses



So at last, we can see now how a spherocylindrical lens focuses parallel rays—not to a single secondary focal point, but rather to a pair of secondary focal lines separated by a circle of as yet unidentified significance. (To be continued in the next chapter.)